Extending removal and distance-removal models for abundance estimation
by modeling detections in continuous time

by

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The student author, whose presentation of the scholarship herein was approved by the program of study committee, is solely responsible for the content of this dissertation. The Graduate College will ensure this dissertation is globally accessible and will not permit alterations after a degree is conferred.

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ABSTRACT

In this dissertation, we estimate abundance from removal-sampled animal wildlife point-count surveys, focusing on models to account for heterogeneous detection probabilities. In contrast to many published models, our research treats individual times to detection as continuous-time responses. Adopting this method enables us to ask questions that are impractical under existing discrete-time models. We accomplish our analyses by using a parametric survival analysis approach within the N-mixture class of hierarchical animal abundance models. In Chapter 2, we construct models for removal-sampled data that allow detection rates to change systematically over the course of each observation period. Most studies assume detection rates are constant, but our analysis demonstrates this assumption to be very informative, leading to biased and overly precise estimates. Non-constant models prove less biased with better coverage statistics over a range of simulated datasets. In Chapter 3, we extend the continuous-time modeling approach to distance-removal sampled surveys. We introduce a new model that successfully integrates two subtly different existing mechanisms for modeling distance-removal surveys: one that focuses on detecting available individuals and one that focuses on detecting availability cues (e.g., bird calls). We articulate the distinctions between the two and place them within current terminology for availability and perceptibility. Our new model accurately estimates abundance and detection from datasets simulated via either mechanism, but models that assume only one mechanism are often not robust to misspecification. In Chapter 4, we apply our model from Chapter 3 to six avian species monitored in removal- and distance-sampled point-count surveys in Iowa agricultural fields. We articulate several ways in which the model does not match data characteristics, and we identify priorities for developing this model in order to make it more flexible and feasible.
CHAPTER 1. INTRODUCTION

Statistical models for wildlife surveys must account for variations in detection probability across individual site surveys in order to generate reliable estimates of species abundance (Pollock et al., 2002; Nichols et al., 2009). To estimate detection probabilities, we decompose the process of detection into two stages: an animal must make itself available to be detected by producing a detectable cue (e.g. a movement or an audible call), and an observer conducting the study must perceive the available animal (Farnsworth et al., 2002; McCallum et al., 2005; Nichols et al., 2009). Two methods that have proven useful in estimating these stages separately are point-count removal sampling (Farnsworth et al., 2002) and distance sampling (Buckland et al., 2001). Point-count removal sampled data contain times to first detection for each observed animal. The pattern of these detection times provides information about how often animals produce detectable cues. Distance sampled data contain distances from the observer for each observed animal. The pattern of detection distances provides information about the observer’s ability to perceive cues and also allows abundance estimation per unit area.

In this dissertation, we examine the statistical analysis of single-visit removal-sampled and distance-removal-sampled point-count surveys. The statistical idea that motivates our work is that removal-sampled times to detection should be modeled as continuous responses rather than discrete, as is often done. This idea invites a parametric survival analysis approach, which in turn facilitates our ability to ask new questions and formulate new models.

1.1 Point-count survey datasets

The models we present in this dissertation analyze single-species data from removal-sampled and removal-distance-sampled single-visit avian point-count surveys. We draw upon two multi-
species datasets: the Minnesota Forest Breeding Bird Project (MNFB) (Hanowski et al., 1995) and the Science-based Trials of Rowcrops Integrated with Prairie Strips (STRIPs) at Iowa State University. The MNFB dataset features 381 ten-minute survey periods conducted by trained observers during which the first detection time for each bird is censored into nine intervals. This relatively fine scale of interval-censoring is atypical for removal-sampled datasets but proves invaluable for our purpose of estimating time-varying detection rates. The dataset also contains coarsely interval-censored distances, which we do not use in our analyses. The STRIPs dataset features 511 five-minute survey periods all conducted by the same observer. Detection times are censored into five intervals, and distances are measured to the nearest meter with a laser range finder. The possession of exact distances proves to be a computational advantage in applying distance-removal models. Both datasets contain records about survey sites (e.g. habitat) and observation conditions (e.g. time of day, wind conditions) which we use as covariates in our models.

1.2 Continuous-time removal-only models

Historically, removal models assume both discrete time responses and constant rates of detection (Moran, 1951; Seber, 1982; Farnsworth et al., 2002; Royle, 2004a). In our opinion, these two assumptions have been mutually reinforcing. Observers typically censor detections according to predetermined intervals, which may vary in length (Ralph et al., 1995). A standard analysis subdivides the survey period into equal-duration intervals. For any individual animal at a given survey, the probability of detection during any interval (given that it has not already been detected) is assumed to be constant. However, there are many reasons to believe that detection rates are not constant during point-count surveys (Alldredge et al., 2007a; Lee and Marsden, 2008). Indeed, avian point-count surveys frequently exhibit elevated counts during the first interval. Some models adopt an ad hoc approach to this pattern by specifying a separate detection probability for just the first interval (Farnsworth et al., 2002; Efford and Dawson, 2009; Etterson et al., 2009), but this approach does not change the underlying assumption that detection rates are constant across the remaining survey intervals.
We approach removal-sampled detection times as fundamentally continuous responses (Sólymos et al., 2013; Borchers and Cox, 2016) that follow a time-to-detection distribution (TTDD). When observation protocols dictate interval-censored record-keeping, we can still calculate interval-specific detection probabilities by integrating the TTDD accordingly, but the very act of doing so encourages us to contemplate a variety of forms for the TTDD. So, beyond the constant-rate default exponential distribution, we postulate TTDDs that follow gamma, lognormal, and Weibull distributions.

In turn, the consideration of non-constant TTDDs causes a heightened awareness of the roles that right-truncation and extrapolation play in removal analysis. Right-truncation occurs because animals not detected during the observation window are never detected and therefore not known to exist. Indeed, this is the central question in removal sampling: how many animals were never detected? Removal modeling addresses right-truncation by fitting a TTDD to observed times and then extrapolating it into the unobserved period. The quality of that extrapolation depends upon both: (i) how well the TTDD matches the observed pattern of the data, and (ii) how well the TTDD matches the pattern of the ‘unobserved data’.

The modeling of non-constant detection rates in removal-only abundance estimation, and our ability to fit TTDDs to both observed and unobserved detection times, is the subject matter of Chapter 2.

### 1.3 Continuous-time distance-removal models

Unified modeling of removal- and distance-sampled data is a recent innovation (Farnsworth et al., 2005; McCallum et al., 2005), and unified modeling within a hierarchical context that allows for mixed effects is even more recent (Borchers et al., 2013; Sólymos et al., 2013; Amundson et al., 2014; Borchers and Cox, 2016). To some degree, the approaches implemented in these models reflect their split heritage. On one side are removal-inspired models based largely on avian point-counts. They model the joint distribution of observed times and distances as a multinomial response, reflecting the interval-censoring often used in collection of both data types. On the other side are distance-inspired models based largely on shipboard marine mammal line transects. They model distance as continuous and treat time mainly as a proxy for
forward distance relative to the ship. The two model types likewise focus on different ranges of animal behaviors and of habitats.

It is therefore unsurprising that the two model lineages differ in how they synthesize removal and distance methods. In particular, with regard to an observer’s perception of animals in the field, the two modeling approaches differ on the fundamental observational unit for perceptibility. Discrete-time models (Diefenbach et al., 2007; Sólymos et al., 2013; Amundson et al., 2014) functionally emphasize the perception of available animals. Continuous-time models — including Borchers and Cox (2016) and extension of our own work from Chapter 2 — functionally emphasize the perception of availability cues produced by animals. Neither modeling approach is wrong, but they embody different assumptions and yield differing inference.

In Chapter 3, we detail the differences between these model types with regard to definitions, assumptions, and mathematics. We use simulation studies to demonstrate the differences. We then compose a combined hierarchical distance-removal model that successfully integrates both the discrete- and continuous-time approaches. Like its antecedents, the combined model can incorporate mixed effects for abundance, availability, and perceptibility of animals according to site-level and survey-level covariates and effects.

In Chapter 4, we test drive our new combined distance-removal model using point-count survey field data. We identify limitations of the model with respect to data issues, and we build upon the experience to prioritize future developments of the model.
CHAPTER 2. ASSESSING THE IMPACTS OF TIME TO DETECTION DISTRIBUTION ASSUMPTIONS ON DETECTION PROBABILITY ESTIMATION

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Adam Martin-Schwarze, Jarad Niemi, and Philip Dixon

Abstract

Abundance estimates from animal point-count surveys require accurate estimates of detection probabilities. The standard model for estimating detection from removal-sampled point-count surveys assumes that organisms at a survey site are detected at a constant rate; however, this assumption can often lead to biased estimates. We consider a class of N-mixture models that allows for detection heterogeneity over time through a flexibly defined time-to-detection distribution (TTDD) and allows for fixed and random effects for both abundance and detection. Our model is thus a combination of survival time-to-event analysis with unknown-N, unknown-p abundance estimation. We specifically explore two-parameter families of TTDDs, e.g. gamma, that can additionally include a mixture component to model increased probability of detection in the initial observation period. Based on simulation analyses, we find that modeling a TTDD by using a two-parameter family is necessary when data have a chance of arising from a distribution of this nature. In addition, models with a mixture component can outperform non-mixture models even when the truth is non-mixture. Finally, we analyze an Ovenbird data set from the Chippewa National Forest using mixed effect models for both abundance and detection. We demonstrate that the effects of explanatory variables on abundance and detection are consistent across mixture TTDDs but that flexible TTDDs result in lower estimated probabilities of detection and therefore higher estimates of abundance.

Keywords: abundance; availability; hierarchical model; Markov chain Monte Carlo; N-mixture model; point counts; removal sampling; Stan; survival analysis
2.1 Introduction

Abundance estimates from animal point-count surveys require accurate estimates of detection probabilities. Removal sampling, where individuals are solely counted on their first capture, provides one established methodology for estimating detection probabilities (Farnsworth et al., 2002). A standard assumption in removal sampling is a constant detection rate throughout the observation period, but this assumption is often unjustified (Alldredge et al., 2007a; Lee and Marsden, 2008). In particular, animal behaviors such as intermittent singing in birds and frogs or diving in whales (Scott et al., 2005; Diefenbach et al., 2007; Reidy et al., 2011), differences in behavior across subgroups of animals (Otis et al., 1978; Farnsworth et al., 2002), observer impacts on animal behaviors (McShea and Rappole, 1997; Rosenstock et al., 2002; Alldredge et al., 2007a), and variations in observer effort, e.g. saturation or lack of settling down period (Petit et al., 1995; Lee and Marsden, 2008; Johnson, 2008), can all lead to time-varying rates of detection.

In this manuscript, we develop a model for scenarios where detection rates are not constant over time. We analyze times to first detection as time-to-event data, as is done in parametric survival analysis, defining a continuous random variable \( T \) for each individual’s time to first detection with a probability density function (pdf) \( f_T(t) \) and cumulative distribution function (cdf) \( F_T(t) \). We refer to the distribution of \( T \) as a time-to-detection distribution (TTDD).

One common strategy to deal with data that do not fit a constant-detection assumption is to model the TTDD as a mixture of two distributions — a continuous-time distribution and a point mass for increased detection probability in the initial observation period (Farnsworth et al., 2002, 2005; Efford and Dawson, 2009; Etterson et al., 2009; Reidy et al., 2011). However, this is not yet the standard (Sólymos et al., 2013; Amundson et al., 2014; Reidy et al., 2016). We consider the choice of whether to include a mixture component in conjunction with TTDDs with non-constant rates and apply the term mixture TTDD when the TTDD has a discrete and continuous component.

Unlike most survival analyses, the number of individuals \( N \) present at a survey is unknown and may be the primary quantity of interest. We embed the TTDD in a hierarchical framework
for multinomial counts called an N-mixture model (Wyatt, 2002; Royle, 2004b), which is an entirely different use of ‘mixture’ from the mixture models in the previous paragraph. For our purposes, the N-mixture framework provides three clear benefits: 1) it handles counts within a flexible multinomial data framework (Royle and Dorazio, 2006) which accords with the interval-censored data collection that is customary in point-count surveys (Ralph et al., 1995), 2) the hierarchical structure readily lends itself to including abundance- and detection-related covariates and random effects (Dorazio et al., 2005; Etterson et al., 2009; Amundson et al., 2014), and 3) for a Bayesian analysis, we can sample the posterior joint distribution of N-mixture parameters straight-forwardly using Markov chain Monte Carlo (MCMC). The N-mixture framework models abundance as a latent variable with a Poisson or other discrete distribution and independently models detection probabilities. Several previous studies have employed the N-mixture framework to analyze removal sampled point-count data (Royle, 2004a; Dorazio et al., 2005; Etterson et al., 2009; Sólymos et al., 2013; Amundson et al., 2014; Reidy et al., 2016).

Framing a model in terms of time-to-detection leads to two practical differences vis-a-vis constant-detection models. First, in order to model covariate and random effects on detection, we perform mixed effects linear regression on the log of the rate parameter as in Sólymos et al. (2013), whereas most existing studies instead construct regression models on the logit of the equal-interval detection probability. The latter is not possible when detection rates are not constant. Second, because we can obtain interval-specific detection probabilities from the TTDD by partitioning its cdf (Figure 2.1), we can directly model the data according to their existing interval structure rather than subdividing the observation period into intervals of equal duration. Indeed our model fits exact time-to-detection data, whereas existing constant-detection removal models only approximate exact data by subdividing the observation interval into a large number of fine equal-duration intervals (Reidy et al., 2011; Amundson et al., 2014).

Section 2.2 provides a description of the interval-censored time-to-detection avian point count data under consideration. Section 2.3 introduces an N-mixture model with a generically defined TTDD for estimating abundance from removal-sampled point-count surveys. Section 2.4 provides three simulation studies to assess the impact of TTDD choice on estimated detec-
tion probability. Section 2.5 analyzes an Ovenbird data set under different TTDDs to determine the impact of this choice on estimated detection probability and therefore estimated abundance.

### 2.2 Interval-censored point counts

Our analysis is motivated by avian point-count surveys in Chippewa National Forest from 2008-2013 as part of the Minnesota Forest Breeding Bird Project (MNFB) (Hanowski et al., 1995). For our analysis, we focus on Ovenbird counts selected from one habitat type: sawtimber red pine stands with no recent logging activity. Each stand had up to four sites with sufficient geographical distance between sites to reduce or eliminate overlapping territories. This dataset includes 947 Ovenbirds counted in 381 surveys at 65 sites with site-specific variables including site age, stock density, and an indicator of select-/partial-cut logging during the 1990s.

Single-visit (per year) point-count surveys were conducted by trained observers at each site once annually (weather permitting). Fourteen different observers conducted surveys during the study period and 69% of surveys in our dataset involved observers in their first year at the MNFB. Survey durations were 10 minutes, with times to first detection censored into nine intervals: a two-minute interval followed by eight one-minute intervals. During each survey, the Julian date, time of day, and temperature were recorded.

While we focus on the estimation of detection probability in avian populations, the approach we describe is appropriate for point-count surveys of any species. The methodology allows the analysis of data with 1) recorded first (possible censored) detection of each individual, 2) site-specific explanatory variables, and 3) survey-specific explanatory variables.

### 2.3 Continuous time-to-detection N-mixture models

Before considering interval censoring and explanatory variables, we first present the scenario of exact times to detections with no explanatory variables. We then incorporate interval censoring and follow with inclusion of fixed and random effects for abundance and detection.
2.3.1 Distributions for exact times to detection

Suppose that, for each survey $s$ ($s = 1, \ldots, S$), $N_s$ individuals are present. Imagine an observer could remain at the survey location until every individual is detected, recording the time to detection $t_{sb}$ (for bird, $b = 1, \ldots, N_s$) for each. Assuming detection times for all individuals at a survey are independent, identically distributed according to a common time-to-detection distribution (TTDD), we define $T_{sb}$ as a random variable with cumulative distribution function (cdf) $F_T(t)$ and probability density function (pdf) $f_T(t)$. In practice, times to first detection are truncated due to a finite survey length of $C$, meaning each individual has detection probability $p^{\text{det}} = F_T(C)$. The conditional distribution of observed detection times consequently has pdf $f_{T|\text{det}}(t|\text{det}) = f_T(t)/F_T(C)$ for $0 < t < C$, cdf $F_{T|\text{det}}(t|\text{det}) = \int_0^t f_{T|\text{det}}(x|\text{det})dx$, and instantaneous detection rate, or hazard function, $h(t) = f_T(t)/[1 - F_T(t)]$.

A common choice for TTDD is an exponential distribution, i.e. $T_{sb} \overset{\text{ind}}{\sim} \text{Exp}(\varphi)$, which imposes a constant first detection rate, i.e. $h(t) = \varphi$. By choosing another TTDD, we can allow for a systematic non-constant detection regime. For example, to model an observer effect where: (i) the observer’s arrival suppresses or stimulates detectable cues, but (ii) individuals acclimate
and gradually return to constant detection, a gamma TTDD would be appropriate. Like the gamma TTDD, Weibull and lognormal TTDDs offer the flexibility of a two-parameter form and allow rates to increase or decrease during the survey. All three TTDDs may provide reasonable empirical approximations of non-constant detection, though the shapes of the distributions differ, potentially leading to differing inference. For instance, when detection rates vary across individuals, the result is a marginal detection rate that decreases over time. Whether the marginal rate is best approximated by a gamma, lognormal, Weibull, or some other TTDD depends on just how rates vary across individuals.

To facilitate the later inclusion of fixed and random effects, we use the following rate-based parameterizations: \( T \sim \text{Exp}(\varphi), E[T] = 1/\varphi; \) \( T \sim \text{Ga}(\alpha, \varphi), E[T] = \alpha/\varphi; \) \( T \sim \text{We}(\alpha, \varphi), E[T] = \Gamma(1 + 1/\alpha)/\varphi; \) and \( T \sim \text{LN}(\varphi, \alpha), E[T] = \exp(\alpha^2/2)/\varphi. \) This parameterization of the lognormal relates to the standard \((\mu, \sigma^2)\) parameterization by \( \varphi = \exp(-\mu) \) and \( \alpha = \sigma. \) The exponential distribution is a special case of both the gamma and Weibull distributions when \( \alpha = 1. \) We employ a log link to model \( \varphi, \) and therefore our model is equivalent to a generalized linear model with a log link on the mean detection time.

### 2.3.2 TTDDs in an N-mixture model

A basic N-mixture model describes observed survey-level abundance \( n^{(obs)} \) with a hierarchy where \( n^{(obs)}_{\text{ind}} \sim \text{Binomial}(N_s, p^{(det)}) \) and \( N_s \sim \text{Po}(\lambda). \) We can decompose \( N_s \) into observed and unobserved portions: \( n^{(obs)}_{\text{ind}} \sim \text{Po}(\lambda p^{(det)}) \) and, independently, \( n^{(unobs)}_{\text{ind}} \sim \text{Po}(\lambda[1 - p^{(det)}]). \) Although alternative distributions can be considered, e.g. negative binomial, our experience with Ovenbird point counts suggests that, after accounting for appropriate explanatory variables, the resulting abundances are likely underdispersed rather than overdispersed, and thus we will use the Poisson assumption here.
The above definitions complete our exact-time homogenous-survey data model, consisting of distributions for counts and observed detection times:

\[ n_s^{\text{(obs)}} \overset{\text{ind}}{\sim} \text{Po}(\lambda p^{(\text{det})}) \]

\[ p(t_s) = \prod_{b=1}^{n_s^{\text{(obs)}}} f_{T|\text{det}}(t_{sb}|\text{det}, \alpha, \varphi) \]  

\[ p^{(\text{det})} = F_T(C|\alpha, \varphi) \]

where \( t_s \) is a vector of observed times at survey \( s \).

### 2.3.3 Interval-censored times to detection

Due to the harried process of avian point counts, times to first detection are typically not recorded exactly, but are instead censored into \( I \) intervals. Let \( C_i \) for \( i = 1, \ldots, I \) indicate the right endpoint of the \( i \)th interval then \( C_I \) is the total survey duration and, letting \( C_0 = 0 \), the \( i \)th interval is \((C_{i-1}, C_i] \). Let \( n_{si} \) be the number of individuals counted during interval \( i \) on survey \( s \), \( n_s^{(\text{obs})} = \sum_{i=1}^{I} n_{si} \), and \( \mathbf{n}_s = (n_{s1}, \ldots, n_{sI}) \). Assuming independence amongst individuals and sites, we have \( \mathbf{n}_s \overset{\text{ind}}{\sim} \text{Mult}(n_s^{(\text{obs})}, \mathbf{p}_s) \), where \( \mathbf{p}_s = (p_{s1}, \ldots, p_{sI}) \) and \( p_{si} = F_{T|\text{det}}(C_i|\text{det}) - F_{T|\text{det}}(C_{i-1}|\text{det}) = \int_{C_{i-1}}^{C_i} f_{T|\text{det}}(t)dt \), see Figure 2.1.

### 2.3.4 Detection heterogeneity across subgroups

It is common in avian point counts to observe increased detections in the first interval relative to an exponential distribution. This is often understood to reflect unmodeled detection heterogeneity across behavioral groups in the study population. Failure to account for such heterogeneity in the constant-detection scenario leads to negative bias in abundance estimates (Otis et al., 1978). To accommodate this empirical observation, many models of interval-censored removal times define a TTDD with a mixture component to increase the probability of observing individuals in the first interval (Farnsworth et al., 2002; Royle, 2004a; Farnsworth et al., 2005; Alldredge et al., 2007a; Etterson et al., 2009; Reidy et al., 2011). We specify a mixture TTDD with mixing parameter \( \gamma \in [0, 1] \), a point-mass during the first observation interval, and a continuous-time detection distribution \( F_T^{(C)}(t) \). The mixture TTDD cdf is defined: \( F_T(t) = (1 - \gamma) + \gamma F_T^{(C)}(t) \) for \( t > 0 \). If \( \gamma = 1 \), the non-mixture model is recovered.
2.3.5 Incorporating explanatory variables

As discussed in Section 2.2, explanatory variables are available for sites and for surveys. Generally, we suspect that site variables, e.g. habitat, will affect abundance and survey variables, e.g. time of day, will affect detection probability. Thus, we allow for incorporating explanatory variables on both the abundance and detection.

To incorporate explanatory variables on abundance, we model the expected survey abundance $\lambda_s$ with log-linear mixed effects, i.e. $\log(\lambda_s) = X_s^A \beta^A + Z_s^A \xi^A$ where $X_s^A$ are explanatory variables, $\beta^A$ is a vector of fixed effects, $Z_s^A$ specifies random effect levels, and $\xi^A_{ij} \sim N(0, \sigma^2_{A[j]})$ are random effects where $A[j]$ assigns the appropriate variance for the $j$th abundance random effect.

To incorporate explanatory variables on detection probability, we let the continuous portion of the TTDD depend on the explanatory variables through the now site-specific parameter $\varphi_s$. Specifically, we model $\log(\varphi_s) = X_s^D \beta^D + Z_s^D \xi^D$, where $X_s^D$ are explanatory variables, $\beta^D$ is a vector of fixed effects, $Z_s^D$ specifies random effect levels, $\xi^D_{ij} \sim N(0, \sigma^2_{D[j]})$ are random effects where $D[j]$ assigns the appropriate variance for the $j$th detection random effect. For simplicity, we assume the shape parameter $\alpha$ as constant across sites.

2.3.6 Estimation

For ease of reference, the final full model is provided in Equation (2.2) where the conditioning of the TTDD cdf on $\alpha$ and $\varphi_s$ is made explicit.

\[
\begin{align*}
n_{s}^{(obs)} & \overset{\text{ind}}{\sim} \text{Po}(\lambda_s p_s^{(det)}) \\
n_s & \overset{\text{ind}}{\sim} \text{Mult}(n_s^{(obs)}, p_s); \quad p_s = (p_{s1}, \ldots, p_{sI}) \\
p_s^{(det)} & = F_T(C_I|\alpha, \varphi_s) \\
p_{s1} & = \left[ (1 - \gamma) + \gamma F_T^{(C)}(C_1|\alpha, \varphi_s) \right] / p_s^{(det)} \\
p_{si} & = \gamma \left[ F_T^{(C)}(C_i|\alpha, \varphi_s) - F_T^{(C)}(C_{i-1}|\alpha, \varphi_s) \right] / p_s^{(det)} \quad (2.2) \\
\log(\lambda_s) & = X_s^A \beta^A + Z_s^A \xi^A; \quad \xi^A_{ij} \sim N(0, \sigma^2_{A[j]}) \\
\log(\varphi_s) & = X_s^D \beta^D + Z_s^D \xi^D; \quad \xi^D_{ij} \sim N(0, \sigma^2_{D[j]})
\end{align*}
\]
We adopt a Bayesian approach and therefore require a prior over the model parameters. To ease construction of a default prior for this model, we standardize all explanatory variables and then construct priors to be diffuse within a reasonable range of values. Normal prior mean and standard deviation (sd) for the abundance intercept was set at a median abundance of 3 birds per site and a 95% probability of 0-14 birds present (counted and uncounted). Normal prior mean and sd for the detection intercept were chosen so that, based on an intercept-only non-mixture model with $\alpha = 1$: (i) median prior detection probability was $p^{(det)}_{s} = 0.50$, and (ii) 95% of the prior detection probability was within $p^{(det)}_{s} \in (0.01, 1.0)$. Normal priors for fixed effect parameters were centered at zero with standard deviations matching the appropriate intercept term. All standard deviations and $\alpha$ were given half-Cauchy priors with location 0 and scale 1 for the untruncated Cauchy, and the mixture parameter $\gamma$ was assigned a Unif(0,1) prior in mixture models. All scalar parameters were assumed independent a priori.

We fit the models by MCMC sampling using the Bayesian statistical software Stan, implemented via the R package rstan version 2.8.0 (Stan Development Team, 2016). We discarded half of the iterations as warmup and thinned by 10. We monitored convergence of the MCMC chains using Geweke z-score diagnostics (Geweke et al., 1991) and reran models if lack of convergence was indicated by a non-normal distribution of the z-scores or if the effective sample size for any parameter was below 1000. The number of iterations used depended on the model and is detailed later. For most models, we accepted Stan defaults for initial values; however, gamma and Weibull models sometimes failed to run unless care was taken in the specification of initial values.

### 2.4 Simulation studies

We conducted three simulation studies to explore the behavior of models with non-constant TTDDs. The first study compares mixture vs non-mixture models. The second study compares the TTDD families. In the first two studies, we utilized intercept only models to focus attention on robustness of the TTDD choice in the most simple of scenarios. For the third study, we included fixed and random effects for both abundance and detection and again compared the
distribution families. In all simulation studies, we focused on accuracy in estimation of \( p^{(\text{det})} \) which then translated into estimation of abundance.

In the following analyses we distinguish two categories of purely continuous TTDDs: peaked and nonpeaked. Detection rates \( h(t) \) of peaked distributions generally increase over time, while detection rates of nonpeaked distributions generally decrease over time. More formally, we define a peaked TTDD as having a mode greater than zero (or \( C_1 \) for lognormal) while a nonpeaked TTDD has a mode of zero (or less than \( C_1 \)), but we consider exponential TTDDs to be neither peaked nor nonpeaked.

### 2.4.1 Mixture versus non-mixture TTDDs

To assess the need for incorporating a mixture component to increase the probability of detection in the initial interval as discussed in Section 2.3.3, we simulated 5600 intercept-only datasets: 100 replicates using 4 values of \( p^{(\text{det})} \) (0.50, 0.65, 0.80, and 0.95) from each of 14 TTDDs (each combination of peaked/nonpeaked, mixture/non-mixture, and exponential/gamma/Weibull/lognormal, where exponential models are considered nonpeaked). We chose true parameter values (Table A.1) and the number of surveys (381) to mimic the Ovenbird analysis (Section 2.5). In particular, we set parameters such that (i) in nonpeaked models, 70\% of detected individuals were observed during the first two minutes, and (ii) in peaked models, the detection mode for ‘hard to detect’ individuals occurred at 5 minutes.

We fit each dataset with two models: mixture and non-mixture versions of the distribution family, e.g. exponential, used to simulate the data. For each dataset-analysis combination, we sampled > 90,000 iterations which showed no evidence of lack of convergence according to the Geweke diagnostic and reached over 1,000 effective samples for all parameters.

For each dataset and inference model combination, we summarize the analysis across simulations by averaging the posterior median and reporting coverage for 90\% credible intervals. If analyses are providing reasonable estimates of \( p^{(\text{det})} \), we expect the average median to be unbiased and the coverage to be close to 90\%. Figure 2.2 provides a summary of these quantities. When a mixture model is used to simulate the data (lower row of plots), there is clearly a benefit to using a mixture model for inference. Using a non-mixture model for inference,
Figure 2.2 Comparisons of mixture and non-mixture TTDDs. Left: Average posterior median detection probabilities across 100 replicate simulations. Dashed lines show unbiased estimation. Right: Coverage of 90% credible intervals across 100 replicate simulations. Dashed lines depict a 95% range of observed coverage that is consistent with nominal coverage. Rows: Data simulated from non-mixture (upper) or mixture (lower) TTDDs. Columns: Data simulated from nonpeaked (left), exponential (center), or peaked (right) TTDDs. Each inference model was fit only to datasets from the same TTDD family (e.g. lognormal to lognormal).

the credible interval coverage is near zero for most models with the exponential model overestimating $p^{(det)}$ and the other models underestimating. When a non-mixture model is used to simulate the data (upper row of plots), there are no clearly discernable differences between the ability of a non-mixture or mixture model to capture $p^{(det)}$. These results support the general default use of a mixture model over a non-mixture model.

For nonpeaked datasets, estimates of $p^{(det)}$ from the same TTDD inference model differed by only 1-5% between $p^{(det)} = 0.50$ and $p^{(det)} = 0.65$ simulations (Tables A.3 to A.6), and credible intervals had roughly the same widths. This suggests that, when data are nonpeaked with true detection probabilities less than 65-80%, the patterns of detections over time are insufficient for distinguishing between moderate and low values of $p^{(det)}$. In these cases, mixture inference models estimated higher detection probabilities than did non-mixture models.
Figure 2.3 Representative examples of posterior distributions for $p^{(det)}$ (left panel) and survey-level log-scale abundance (right panel). Data are simulated from nonpeaked gamma (left column), exponential (center), and peaked gamma (right) mixture TTDDs. True detection probabilities vary by row and are shown for comparison (dashed vertical line). Inference models are either exponential mixture (light gray) or gamma mixture (dark gray) TTDDs.

### 2.4.2 Constant vs. non-constant detection mixture TTDDs

The previous section addressed model mis-specification in terms of the mixture component. Now we turn to model misspecification of the distribution family. We simulated 100 replicates of intercept-only datasets from the 7 different mixture TTDD models using the same detection probabilities and parameters as in the previous section, and we fit them with mixture models from each of exponential, gamma, lognormal, and Weibull families.

Figure 2.3 illustrates representative examples of posterior distributions for $p^{(det)}$ and site-level log(abundance) when data and models were from the exponential and gamma mixture TTDDs. Posterior distributions under exponential inference models accurately captured true detection probabilities when the simulation model was exponential, but they overestimated (underestimated) detection probabilities when the simulation model was nonpeaked (peaked). In contrast, gamma family posteriors, which have added flexibility from having a shape parameter, accurately captured the truth in most scenarios although with increased uncertainty.
Figure 2.4 Comparisons of TTDDs across families. *Left*: Average posterior median detection probabilities across 100 replicate simulations. Dashed lines show unbiased estimation. *Right*: Coverage of 90% credible intervals across 100 replicate simulations. Dashed lines depict a 95% range of observed coverage that is consistent with nominal coverage. *Rows*: Data simulated from mixture exponential, gamma, lognormal, or Weibull TTDDs. *Columns*: Data simulated from nonpeaked or exponential (left) or peaked (right) TTDDs. All data and inference models used mixture TTDDs.

Figure 2.4 and Tables A.7 to A.10 summarize posterior estimates of $p^{(det)}$ and coverage from 90% credible intervals across all TTDD families. The poorest estimation of $p^{(det)}$ occurred for the exponential inferential model when the data simulation model had a peak, because the two parameters (rate and mixing parameter) did not provide enough flexibility to adequately fit a TTDD with both an initial increase and a delayed mode. As a result, the exponential model underestimated the actual detection probability. In contrast, the exponential model typically overestimated detection probability for nonpeaked simulated data. However, exponential model estimates were both less biased and more precise when the data actually derived from an exponential mechanism.

When comparing the different three-parameter TTDDs, model misspecification was not as serious an issue because the models could better account for the patterns in time to detection. Even so, estimates of $p^{(det)}$ amongst the three models differed by as much as 0.15. As in the previous simulation study, estimates of $p^{(det)}$ from nonpeaked datasets changed little as true
values of $p^{(det)}$ decreased below 65-80%. For nonpeaked datasets, gamma TTDDs produced larger estimates of $p^{(det)}$ than did Weibull TTDDs, with lognormal TTDDs producing the lowest of all. For peaked datasets, the order of Weibull estimates were larger than gamma estimates. Our results do not favor the use of one of these TTDDs over the others.

2.4.3 Models including covariates and random effects

The previous sections studied effects of time to detection assumptions in the context of no explanatory variables. We now incorporate fixed and random effects for abundance and detection to ascertain whether models differ in their estimates of effect sizes. We simulated data from each of the 7 mixture TTDDs and fit models from exponential, gamma, lognormal, and Weibull mixture models.

We simulated data using the median posterior parameter estimates obtained in the analysis of Ovenbird data in Section 2.5. As those models differed in their estimates of $p^{(det)}$, so the simulated datasets featured different true values of $p^{(det)}$. Because fitted Ovenbird models did not yield peaked distributions, we simulated peaked data by: (i) using the same intercepts, shape parameters, and mixing parameters as for peaked data ($p^{(det)} = 0.80$) in previous simulations, (ii) using median covariate and random effects from the Ovenbird estimates, and (iii) scaling the detection intercept and random effect to achieve true detection probabilities $\approx 0.8$ with a detection mode at 5 minutes. See Table A.2 for actual parameter values. Because of the difficulty in integrating random effects over all sites, approximate posterior distributions for the study-wide marginal $p^{(det)}$ were obtained by simulating data from each MCMC sample and calculating the proportion of simulated Ovenbirds that were observed.

Computation times for this simulation study were much greater than for the other studies because partitions of the cdf, e.g. $F_{T}^{(C)}(C|\alpha, \varphi_s)$, had to be calculated separately for every survey; also, sampling often required 2-8 as many iterations. Average times for exponential, lognormal, Weibull, and gamma model fits were 2.6, 5.1, 5.3, and 25+ hours, respectively, as compared to only 2.0, 3.0, 3.3, and 5.3 minutes for the intercept-only models. Due to the computation times involved, we fit each model only once.
The results from this simulation are qualitatively similar to the Ovenbird analysis (Figure 2.5) and thus we only briefly review the results here and provide the corresponding figures and tables in Appendix A. Patterns in posterior estimates of overall detection probabilities with respect to family TTDD forms were largely the same as in the previous simulation studies for appropriate values of $p^{(det)}$ – the inclusion of explanatory variables did not make models more robust to violations of constant-detection assumptions (Figure A.1). Posteriors for abundance-related fixed and random effects were the same regardless of which TTDD was assumed (Appendix A and figures therein). Posteriors for the mixing parameter $\gamma$ and detection-related fixed and random effects were the same across gamma, lognormal, and Weibull mixture models but were narrower and location-shifted for the exponential mixture model.

2.5 Ovenbird analysis

We fit the Ovenbird dataset with exponential, gamma, lognormal, and Weibull mixture models. For the abundance half of our model, we used four covariates plus two random effects. The covariates were: (a) site age, (b) survey year, (c) an indicator of whether the site stock density was over 70%, and (d) an indicator of whether the site experienced select-/partial-cut logging during the 1990s. We associated random effects with each survey year and each stand. For the detection half of our model, we used covariates for: (a) Julian date, (b) time of day, (c) temperature, (d) an indicator of whether it is the observer’s first year in the database, and (e) an interaction between (a) and (d) to approximate a new observer’s learning curve. We associated random effects with each observer. Preliminary model fits did not support the inclusion of quadratic terms for any detection covariates. We centered and standardized all continuous covariates prior to fitting models. We ran chains 250,000-375,000 iterations; Geweke diagnostics showed no indication of lack of fit, and effective sample sizes were over 1000 for all parameters.

Figure 2.5 presents posterior medians and credible intervals for model parameters, overall detection probability $p^{(det)}$, and the logarithm of total Ovenbird abundance. Estimates for the shape parameter $\alpha$ from the gamma and Weibull models are consistent with the data arising
from an exponential distribution, although the uncertainty on this parameter remains relatively large.

Abundance covariate coefficient estimates were virtually the same across all models. The 95% credible intervals for two of the abundance parameters (site age and logging) do not contain zero, thereby suggesting notable effects. Select- and partial-cut logging events of the 1990s depressed local Ovenbird abundance during the study periord to roughly 25-50% of the abundance for unlogged sites. Credible intervals for site age coefficient indicate that each decade of age increases abundance from 1.5-13%. Credible intervals for detection parameters do not indicate significant effects, after adjusting for the other predictors, for any of the included predictors.

In spite of the similarity of effect parameter estimates, the posterior distributions for detection probability and abundance differ greatly between the exponential and non-exponential models. It is clear that the assumption of constant detection leads to much higher and more precise estimates of detection than would be obtained if we are unwilling to make that assumption.

2.6 Discussion

We formulated a model for single-species removal-sampled point-count survey data that allows for non-constant detection rates. The model accommodates both interval-censored and exact times to detection. Our model adopts a time-to-event approach within a hierarchical N-mixture framework, and it allows times to first detection to be modeled according to flexibly defined TTDD families. Our results show that non-constant TTDDs can return reasonable estimates of detection probabilities across a variety of time-to-detection data patterns, whereas traditional constant-rate TTDDs return biased and overly precise estimates when data deviate from the constant-rate assumption, even when they include a mixture for heterogeneity across groups. Because the exponential TTDD is a special case of both gamma and Weibull TTDDs, we can interpret the differences in estimation between models as resulting from the information conveyed by the assumption of constant detection.
Figure 2.5  Posterior medians (black dots) with 50% (wider line) and 95% (narrower line) credible intervals for the mixing parameter ($\gamma$), shape parameter ($\alpha$) as well as abundance (A) and detection (D) fixed effects and random effect standard deviations. Posteriors are also available for the overall probability of detection and the abundance across all sites.

We have additionally demonstrated for non-constant models the utility of using a mixture TTDD formulation. Inference models with a mixture component are accurate under most scenarios whether the data have a mixture or not, whereas inference models without the mixture can be badly biased when the data do feature a mixture.

If the estimation of effect parameters and the roles of explanatory variables are the primary interest, then our results suggest that the exact choice of TTDD may not be important. Abundance effect estimates are similar regardless of the chosen TTDD. Detection effect estimates, while conditional on the mixing parameter $\gamma$, are similar across all mixture non-exponential
TTDDs. These findings may well not hold if the same covariate is modeled in both abundance and detection models (Kéry, 2008).

If the estimation of abundance is the primary interest, then the choice of TTDD has large consequences, and we may reasonably ask when removal sampled point-count surveys are adequate. Based on our results, we would be skeptical of abundance estimates that indicate a nonpeaked TTDD with median posterior estimates of $p^{(\text{det})}$ below 0.75 (using a mixture Weibull as a yardstick). Reduced model performance in the presence of low detection probabilities is common among abundance models. We recommend the discussion in Coull and Agresti (1999), elaborating key points here. The essential problem is a flat log-likelihood. For single-pass surveys, we cannot rely on repeated counts to improve our estimates. Instead, the strategy of removal sampling is to use the observed pattern of detection times to estimate the proportion of individuals that would be detected if only the observation period lasted longer. As such, it is entirely reliant upon extrapolation based on an accurate fit of $f_{T|\text{det}}(t|\text{det})$. When true detection probabilities are low, $f_{T|\text{det}}(t|\text{det})$ for nonpeaked data becomes flat. Such a flat observed pattern provides little information and is well approximated by a wide variety of TTDDs, which vary greatly in their tail probabilities. An assumption of constant detection limits the shape of $f_{T|\text{det}}(t|\text{det})$ and thereby constrains uncertainty but at the cost of potentially sizable bias.

Just as the exponential TTDD is a special case of the two-parameter gamma and Weibull TTDDs, so all four TTDDs in our analysis are special cases the three-parameter generalized gamma distribution. A generalized gamma TTDD encompasses a diversity of hazard functions (Cox et al., 2007), eliminating the need to restrict analysis to lognormal, gamma, or Weibull TTDDs and the tail probabilities they imply. However, maximum likelihood estimation of the generalized gamma has historically suffered from computational difficulties, unsatisfactory asymptotic normality at large sample sizes, and non-unique roots to the likelihood equation (Cooray and Ananda, 2008; Noufaily and Jones, 2013). It may well be possible to implement our model with a generalized gamma TTDD, but especially when we consider the right-truncation of data from point-count surveys, we think model convergence would not be a trivial problem.

Study design can address some issues associated with non-constant detection. In theory, longer surveys can improve estimation of the unsampled tail probability, but the longer the
survey lasts, the greater the risk that individuals enter/depart the study area or are double-counted, which violates the removal sampling assumption of a closed population (Lee and Marsden, 2008; Reidy et al., 2011). Observer effects on availability rates can be mitigated by introducing a settling down period but at the potential cost of a serious reduction in total observations (Lee and Marsden, 2008). An alternative to removal sampling is to record complete detection records (all detections for every individual) instead of just the first (Alldredge et al., 2007a); however, this may not be feasible in studies like MNFB where many species are observed simultaneously.

Versions of time-varying models have been described for trap-based removal sampling and continuous-time capture-recapture. Time variation has been modeled through a non-constant hazard function (Schnute, 1983; Hwang and Chao, 2002), a randomly varying detection probability across trapping sessions (Wang and Loneragan, 1996), and constant detection probabilities that vary randomly from individual to individual (Mäntyniemi et al., 2005; Lapplanche, 2010). Most of these approaches resulted marginally in a decreasing (nonpeaked) detection function over time. Their results generally echo what we have presented here. Schnute (1983) found that the equivalent of a mixture exponential adequately described their data. Wang and Loneragan (1996), Hwang and Chao (2002), and Mäntyniemi et al. (2005) all found constant-detection models to be flawed, producing underestimates of abundance and too-narrow error estimates; these resulted in inadequate coverage and also overstatement of effect significance.

Point-count survey data often include the recorded distance between observer and detected organism. Because our focus has been on modeling variations in detection rates during the survey period, we have not incorporated distance into our model. Consequently, our application of a TTDD represents an averaging across distance classes, which induces systematic bias in estimates of abundance (Efford and Dawson, 2009; Laake et al., 2011; Sólymos et al., 2013). To be consistent with the continuous time-to-event approach, distance can be incorporated into the detection model as an event-level modifier as is done in Borchers and Cox (2016). This approach is distinct from earlier integrations of removal- and distance sampling, where distance has been treated as an interval-/survey-level modifier (Farnsworth et al., 2005; Diefenbach et al., 2007; Sólymos et al., 2013; Amundson et al., 2014). The differences between these implementations...
may impact estimates of detection and abundance, especially in the presence of behavioral heterogeneity in availability rates across subgroups of the study population. This is an area of ongoing exploration.

We recommend that time-heterogeneous detection rates be explicitly modeled in single-species analyses involving removal-sampled point-count survey data where estimation of detection probability or abundance is a primary objective. The assumption of constant detection, while computationally simple and reasonable as a null model, proves to be rather informative and can result in pronounced bias. Meanwhile, the causes of non-constant detection – i.e., observer effects on behavior and systematic variations in observer effort – are both plausible and not trivially discounted. It would be nice if the data itself could inform us whether constant detection is a reasonable assumption; however, our preliminary efforts to diagnose this assumption using deviance information criterion (DIC) and posterior predictive check statistics have led to weak and sometimes erroneous findings. Development of such a diagnostic tool would be useful, but given the limitations of first time-to-detection data, we are not confident a reliable tool could be easily developed. We believe that more informative data collection, such as complete time-to-detection histories and microphone arrays, offer more effective tools for time-to-event modeling going forward.
CHAPTER 3. DEFINING AND MODELING TWO INTERPRETATIONS OF PERCEPTION IN REMOVAL-DISTANCE MODELS OF POINT-COUNT SURVEYS

Abstract

Removal and distance modeling are two common methods to adjust counts for imperfect detection in point-count surveys. Removal modeling uses first detection times to estimate how often animals are available to be detected. Distance modeling uses detection distances to estimate perceptibility, the ability of an observer to detect available animals. Several recent articles have formulated models to combine the approaches into a single removal-distance framework. We observe that these models employ but do not distinguish between two distinct interpretations of perceptibility—one based on perceiving available individuals, the other on perceiving availability cues. Both are correct in certain situations. We apply Bayesian analysis of a hierarchical N-mixture model to simulated and actual avian point counts. We show that the choice of perceptibility model affects bias and coverage in abundance estimation, especially when animals are frequently available but hard to perceive. We introduce a three-stage model for detection that incorporates availability and both kinds of perceptibility. Our model is unbiased with nominal coverage for data simulated from either perceptibility model.

Keywords: abundance; perceptibility; distance sampling; removal sampling; point counts; Bayesian; N-mixture model; Stan

3.1 Introduction

Abundance estimation from animal point-count surveys requires accurate estimates of detection probabilities; otherwise, estimates can be biased or can disproportionately represent abundance across surveys. For animals present during the survey, the process of detection can
be decomposed into two stages: first, an individual must make itself available by producing some cue that can be detected, and second, the observer conducting the survey must perceive the availability cue (Farnsworth et al., 2002; McCallum et al., 2005; Nichols et al., 2009). To model the first stage, we can estimate the rate of availability events (cues) when the point-count survey uses a removal sampling protocol in which times to first detection are recorded for every individual observed (Farnsworth et al., 2002). For the second stage, when the survey uses a distance sampling protocol, we can characterize the probability of perceiving an available individual based on its distance from the observer (Buckland et al., 2001; Buckland, 2004). Removal-only analyses underestimate abundance per survey site, because they implicitly assume all available individuals are detected. Distance-only models underestimate abundance, because they imply that all individuals at the survey are available.

Several authors have recently outlined approaches for combining removal modeling and distance modeling into a single framework (Farnsworth et al., 2005; McCallum et al., 2005; Diefenbach et al., 2007; Borchers et al., 2013; Sólymos et al., 2013; Amundson et al., 2014; Borchers and Cox, 2016). In reviewing these analyses, we have observed two distinct interpretations for the perception stage of detection: one based on available individuals, the other based on availability events. In a distance-only model, we would model both interpretations in the same fashion, and their contributions to detection would be unidentifiable, but in a combined removal-distance model, we can model them differently so that their contributions to detection become identifiable. In this manuscript, we articulate a model for each of these interpretations alone, demonstrate that the choice of model impacts estimation of abundance, and suggest a three-stage detection model that incorporates the availability stage and both interpretations of perception.

3.1.1 Two types of perceptibility

We illustrate the terminology in this section with a fictional survey of burrowing owls (Athene cunicularia). Burrowing owls stand near their nest burrows most of the day and are primarily observed visually (Thomsen, 1971; Conway and Simon, 2003). Imagine a single point-count survey at which four owls are present. Owl A is inside its burrow where it cannot be
detected. Owl B stands near its burrow where it can be detected by an observer in the right location, but during this particular survey the observer happens to stand where the line of sight between observer and owl is obstructed by vegetation or topography, and so the observer cannot detect Owl B. Owl C stands in a location in the observer’s line of sight but the observer fails to detect it. Owl D stands in the observer’s line of sight and is detected.

We reserve the term availability for the probability $p_a$ an individual at a survey produces any detectable cue during the observation period. By convention, availability quantifies an animal’s behavior and is not related to the observation process. As such, it cannot be a function of distance to an observer, observer ID, observer fatigue, etc. We model the detection process in continuous-time, so we frame availability as resulting from distinct availability events, the frequency of which is expressed through animal’s availability rate (Borchers and Cox, 2016; Martin-Schwarze et al., 2016). Availability rates quantify the frequency and conspicuousness of either discrete events (e.g. a bird call in an auditory survey) or continuously available animals (e.g. an owl standing near its nest). In our example, Owl A is not available, because it produces no detectable cues during the survey. Owls B, C, and D are all available, because they produce detectable cues — i.e., it is a visual survey and they are outside their burrows where they could be seen by an observer in the right position.

Although Owl B is available, there is no way the observer can detect Owl B because of visual obstructions. Similarly, in an auditory survey, an observer cannot detect an animal located in an acoustic shadow. Such animals are in undetectable states. An animal’s state characterizes whether its availability events can possibly be detected by the observer conducting the survey. Its state results from the observation process — usually its location vis-à-vis the observer — not from animal behavior. We introduce the term state perceptibility for the probability that an available animal is in a detectable state. We expect state perceptibility to be a non-increasing function of an animal’s distance from the observer. In our example, Owl B is not state perceptible, but Owls C and D are both state perceptible.

Available animals in a detectable state can still go undetected if the observer fails to perceive them. For instance, Owl C produces availability cues and is detectable, but the observer does not see it. Likewise, a detectable bird can go uncounted if it sings but is not heard during
an auditory survey. Detection requires that the observer perceives at least one of the animal’s availability events. We introduce the term event perceptibility for the probability that any given availability event for a state perceptible individual is detected. Like state perceptibility, event perceptibility is a non-increasing function of distance from the observer. Owls C and D are both available and in detectable states, but Owl C goes undetected because the observer fails to perceive any of its availability events, while Owl D does get detected when the observer perceives one of its availability events.

Following convention, we define perceptibility as the probability $p_p$ an observer detects an individual that has made itself available at any time during the survey (Farnsworth et al., 2002; McCallum et al., 2005; Nichols et al., 2009). ‘Perceptibility’ thus encompasses both state and event perceptibilities. It follows that detection probability during a survey is the product of availability and perceptibility: $p_{det} = p_a p_p$.

### 3.1.2 Comparing state and event models

In reviewing published removal-distance models, we find inconsistency across models for perceptibility and generally the implementation of just one type of perceptibility. Some studies model perceptibility using state perceptibility (Diefenbach et al., 2007; Sólymos et al., 2013; Amundson et al., 2014) while others employ event perceptibility (Hayes and Buckland, 1983; Farnsworth et al., 2005; McCallum et al., 2005; Borchers et al., 2013; Borchers and Cox, 2016). With the exception of Borchers et al. (2013), authors do not distinguish between the two perceptibilities, and only the model in Borchers and Cox (2016) is sufficiently generic to encompass both. We use the terms state model and event model to denote models employing solely state perceptibility or event perceptibility.

State and event models can lead to different inference. The main difference manifests in the joint distribution for detected times and distances (Figure 3.1). In a state model, the distributions of detected times and distances prove to be independent. Indeed, a defining characteristic of state models is that availability can be estimated from detection times alone and perceptibility can be estimated from detection distances alone. However, in an event model the distributions of detected times and distances are not independent with the result that the
average detected distance increases with time and vice versa. It is not possible to separately estimate availability and perceptibility in an event model.

Both state and event models can be understood as special cases of a three-stage combined model featuring availability and both perceptibility types. The state model is equivalent to a combined model when event perceptibility is one – i.e., availability cues from state perceptible animals are always perceived. The event model is equivalent to a combined model when state perceptibility is one – i.e., all available animals are state perceptible.

Section 3.2 describes the distance- and removal-sampled point-count survey data that motivate our model. Section 3.3 formulates state, event, and combined models to estimate abun-
dance for these data. Section 3.4 provides two simulation studies to assess the relative performance of each model.

### 3.2 Distance-removal data

Though we analyze only simulated data in this chapter, our models are motivated by avian point-count surveys in Chippewa National Forest from 2008-2013 as part of the Minnesota Forest Breeding Bird Project (MNFB) (Hanowski et al., 1995). We applied a removal-only model to this dataset in the previous chapter, but it also contains coarsely binned distance data. The essential data structure we consider is removal- and distance-sampled avian point-count surveys. For simplicity, we assume detection times and distances are recorded precisely and that surveys last 10 minutes. Though our simulations do not involve observers-recorded covariates for habitat and observation conditions for each survey, we describe and code the models to incorporate them.

### 3.3 Distance-removal models based on three different joint distributions for observed times and distances

We formulate state, event, and combined models for removal-sampled point-count surveys that include data for uncensored detection times and distances. These models follow a hierarchical N-mixture framework (Royle, 2004b). The models share a common form for the posterior distribution at any survey, given the same availability rate for all individuals:

\[
p(\theta | n^{(obs)}, r, t) \propto p \left( n^{(obs)} | \theta, p(\text{det}) \right) \left( \prod_i f \left( r_i, t_i | \theta, p(\text{det}) \right) \right) p(\theta)
\]

where \( n^{(obs)} \) is the count, \( r = r_1, \ldots, r_{n^{(obs)}} \) and \( t = t_1, \ldots, t_{n^{(obs)}} \) are distances and times to first detection with joint distribution \( f(\cdot) \), \( p(\text{det}) \) is the marginal probability of detection across possible distances at the survey, and \( p(\theta) \) are priors for the Bayesian analysis of the model parameters \( \theta \). While \( p(\text{det}) \) is a deterministic function of \( \theta \), we write it explicitly to highlight its role in calculations. Thus, the posterior density consists of three components: (i) the probability of the observed count, (ii) the joint probability of distances and times
conditioned on detection, and (iii) the priors. The three models share the same approach for the first and third components, but they differ in their calculations of the second component and of $p(\text{det})$. In the following sections, we derive these three components and $p(\text{det})$ for each of the state, event, and combined models; further, we explain how to simulate data from each model.

3.3.1 Modeling counts

Consider $s = 1, \ldots, S$ surveys at which local abundance follows a Poisson distribution $N_s \sim \text{Po}(\lambda_s)$, where $\lambda_s$ is the expected survey abundance. An observer visits each location, conducts a survey of duration $C$, and records the count of individuals observed $n_s^{\text{(obs)}} \leq N_s$, as well as the distance and first time at which each individual is detected. Each individual present at the survey $i = 1, \ldots, N_s$ has its own probability of detection $p_{si}(\text{det}|r_{si})$, which is a function of its distance from the observer $r_{si}$ and a survey-specific instantaneous rate of availability $\varphi_s(t)$. We assume that individuals do not move during the survey. We can calculate a survey-specific average probability of individual detection $p_s(\text{det})$ by integrating $p_{si}(\text{det}|r_{si})$ over the distribution of individual distances from the observer $f_R(r)$. Given the Poisson abundance and independent detection events, it follows that the distribution for observed counts is $n_s^{\text{(obs)}} \sim \text{Po}(\lambda_s p_s(\text{det}))$.

3.3.2 Modeling detection: state model

A state model features a distance-dependent survey-specific state perceptibility $g^S_s(r)$ defined as the probability an individual is state perceptible given that it has been available at any time during the survey. Because the state model assumes event perceptibility is one, $g^S_s(r)$ is also the probability of detecting an individual given it has been available during the survey. By definition, $g^S_s(r)$ is not affected by the individual’s rate of availability. The probability of detection for an individual at distance $r$ is then $p_s(\text{det}|r, C) = g^S_s(r) p_a(C)$ where $p_a(C)$ is the availability according to: $p_a(C) = 1 - \exp \left( - \int_0^C \varphi_s(t) dt \right)$. It follows that the probability of
detection at a survey of duration \( C \) is:

\[
p_s(\text{det}) = \int_0^w p_s(\text{det}|r,C)f_R(r)dr = p_a(C) \int_0^w g_s^E(r)f_R(r)dr
\]

(3.2)

where \( w \) is the maximum distance used in the analysis. The joint distribution of detected distances \((0 < r < w)\) and times \((0 < t < C)\) that gives rise to \( p_s(\text{det}) \) can be solved:

\[
f_{R,T|\text{det}}(r,t|\text{det}) = f_R(r)f_{T|R}(t|r)/p_s(\text{det}) = f_R(r)\frac{\partial}{\partial t}(p_s(\text{det}|r,t))/p_s(\text{det})
\]

(3.3)

\[
= \frac{f_R(r)g_s^E(r)}{\int_0^w g_s^E(r)f_R(r)dr} \frac{\varphi(t)\exp\left(-\int_0^t \varphi(u)du\right)}{p_a(C)}
\]

(3.4)

\[
= f_{R|\text{det}}(r|\text{det})f_{T|\text{det}}(t|\text{det})
\]

(3.5)

This joint distribution has two noteworthy aspects. First, it is the independent product of the densities for detected distances and for times to first detection; this therefore allows us to model detection distances and times separately. Second, when conditioning on detection, the distribution of times to first detection \( f_{T|\text{det}}(t|\text{det}) \) is equivalent to the conditional distribution of times to first availability. In the event model, the joint distribution \( f_{R,T|\text{det}}(r,t|\text{det}) \) shares neither of these characteristics.

### 3.3.3 Modeling detection: event model

In an event model, \( g_s^E(r) \) defines a distance-dependent survey-specific probability of detecting any given availability event. We assume detections of events from the same animal are independent. From the availability rate and event perceptibility, we calculate the rate of detection \( \varphi_s^D(r,t) = g_s^E(r)\varphi_s(t) \). Applying standard survival analysis results, the joint distribution of distances and first times to detection \((0 < t < \infty)\) given rate of availability is:

\[
f_{R,T}(r,t) = f_{T|R}(t|r)f_R(r) = \left[ \varphi_s^D(r,t)\exp\left(-\int_0^t \varphi_s^D(r,u)du\right) \right] f_R(r),
\]

(3.6)

The average probability of detection for an individual at the survey becomes:

\[
p_s(\text{det}) = \int_0^w \int_0^C f_{R,T}(r,t)dt dr = \int_0^w \left[ 1 - \exp\left(-\int_0^C \varphi_s^D(r,t)dt\right) \right] f_R(r)dr.
\]

(3.7)

The distribution of detected distances and first times to detection is then \( f_{R,T|\text{det}}(r,t|\text{det}) = f_{R,T}(r,t)/p_s(\text{det}) \) for \( 0 < r < w \) and \( 0 < t < C \). Due to the form of \( \varphi_s^D(r,t) \) in the exponent,
the joint distribution cannot be factored into independent distributions of distance and time. Consequently, unlike with the state model, the distribution of first detection times is a function of distance and is distinct from the distribution of first times to availability.

### 3.3.4 Modeling detection: combined model

We combine the components of event and state models to create a combined model consisting of state perceptibility, availability, and event perceptibility. Functionally, the combined model treats the rate of detection $\varphi_s^D(r,t)$ from the event model as a distance-dependent availability rate input to the state model. This is seen when we present the distributions for first times to detection ($0 < t < \infty$) conditioned on distance for each of the three models:

- **State:**
  \[
  f_{T|R}(t|r) = g_s^S(r)\varphi_s(t) \exp\left(-\int_0^t \varphi_s(u)du\right) \tag{3.8}
  \]

- **Event:**
  \[
  f_{T|R}(t|r) = g_s^E(r)\varphi_s(t) \exp\left(-\int_0^t g_s^E(r)\varphi_s(u)du\right) \tag{3.9}
  \]

- **Combined:**
  \[
  f_{T|R}(t|r) = g_s^S(r)g_s^E(r)\varphi_s(t) \exp\left(-\int_0^t g_s^E(r)\varphi_s(u)du\right) \tag{3.10}
  \]

From the above, given a distribution of distances $f_R(r)$, we calculate the survey-specific detection probability as $p_s(\text{det}) = \int_0^w \int_0^C f_{T|R}(t|r) f_R(r) dt dr$ and the joint distribution of detected distances and times as $f_{T|R}(t|r) f_R(r)/p_s(\text{det})$ for $0 < r < w$ and $0 < t < C$.

### 3.3.5 Simple scenario

We consider a simple scenario based upon the following assumptions: (i) a uniform distribution of individuals in space, which for circular point-count surveys translates to $f_R(r) = 2r/w^2, r \leq w$; (ii) typical half-normal perceptibility functions $g_s^E(r) = \exp(-r/\sigma_{Es})^2)$ and $g_s^S(r) = \exp(-r/\sigma_{Ss})^2)$, where $\sigma_{Es}$ and $\sigma_{Ss}$ are survey-specific parameters scaling the radius of event- and state-perceptibilities relative to $w$; and (iii) rates of availability that are constant over time $\varphi_s(t) = \varphi_s$. Applying these assumptions, we obtain the following survey-level probability functions:
State model:

\[ f_{R,T|\text{det}}(r, t|\text{det}) = \frac{2r}{w^2} g_s^S(r) \varphi_s \exp(-\varphi_s t) / p(\text{det}) \]  

\[ p(\text{det}) = \sigma^2_t S_s \left( 1 - g_s^S(w) \right) \left( 1 - \exp(-\varphi_s C) \right) \] (3.12)

Event model:

\[ f_{R,T|\text{det}}(r, t|\text{det}) = \frac{2r}{w^2} g_s^E(r) \varphi_s \exp(-g_s^E(r) \varphi_s t) / p(\text{det}) \] (3.13)

\[ p(\text{det}) = 1 - \sigma^2_E \left[ E_1 (g_s^E(w) \varphi_s C) - E_1 (\varphi_s C) \right] \] (3.14)

Combined model:

\[ f_{R,T|\text{det}}(r, t|\text{det}) = \frac{2r}{w^2} g_s^S(r) g_s^E(r) \varphi_s \exp(-g_s^E(r) \varphi_s t) / p(\text{det}) \] (3.15)

\[ p(\text{det}) = \frac{2}{w^2} \int_0^w r g_s^S(r) \left( 1 - \exp(-g_s^E(r) \varphi_s C) \right) dr \] (3.16)

where \( E_1(\cdot) \) is an exponential integral function defined as: \( E_1(x) = \int_x^\infty e^{-u}/u \, du \). Neither the exponential integral nor the integral in Equation (3.16) has an analytical solution. In our models, we used a modified version of exponential integral calculations in Press (1992), and we derived a series approximation to Equation (3.16) using integration by parts (see Equation (B.29)).

3.3.6 Simulating from the models

The appropriate steps for simulating data from a combined model with known parameters are: (i) sample local abundance \( N_s \) for each survey from \( p(N_s|\lambda_s, p_s(\text{det})) \), (ii) sample distances \( r_{si} \) for each individual from \( f_R(r) \), (iii) determine for each individual whether or not it is state-perceptible using a Bernoulli(\( g_s^S(r) \)) draw, and then (iv) sample times \( t_{si} \) for each state-perceptible individual from the event model formula for \( f_{T|R}(t|r) \). Only mark as detected the state-perceptible individuals with \( t_{si} < C \). To simulate from a state model, substitute \( g_s^E(r) = 1 \), which is equivalent to using the state model form of \( f_{T|R}(t|r) \) in step (iv). To simulate from an event model, simply skip step (iii), since the model assumes \( g_s^S(r) = 1 \).
3.3.7 Modeling parameters

We model the expected abundance, the rate of availability, and both perceptibility distance parameters \((\lambda_s, \varphi_s, \sigma_{Es}, \text{and } \sigma_{Ss})\) on the log-scale, since all are constrained to be at least zero. Although we do not use any forms of heterogeneity in this study, we can incorporate survey-level covariates and effects for all of these parameters through log-linear mixed effects regression. For instance, we may model event-perceptibility in avian counts as a function of vegetation density and observer ID. We can handle these effects as fixed or random. The resultant regression equation is: 

\[
\log(\sigma_{Es}) = X^E_\gamma \beta^E + Z^E_\gamma \xi^E
\]

where \(X^E_\gamma\) are standardized covariates, \(\beta^E\) is a vector of fixed effects, \(Z^E_\gamma\) specifies random effect levels, and \(\xi^E \sim N(0, \tau^2_{E|j})\) are random effects with \([j]\) assigning the appropriate variance for the \(j\)th random effect.

We may additionally model latent detection heterogeneity among \(h = 1, ..., H\) subgroups of individuals by using a mixture formulation (Farnsworth et al., 2002; Martin-Schwarze et al., 2016). A simple way to model such heterogeneity is to define \(H\) different intercept parameters for the modeling of the availability rate, each representing some proportion of the population \(\gamma_h\) such that \(\sum_h \gamma_h = 1\). We calculate \(p_s^{(h)}(\text{det})\) and \(f_{(R,T|\text{det})}^{(h)}(r, t|\text{det})\) for each subgroup using equations in Section 3.3.5 and then calculate survey-level detection probability as the weighted sum across subgroups, e.g. \(p_s(\text{det}) = \sum_h \gamma_h p_s(\text{det}).\) In practice, \(H\) is no larger than 2.

3.3.8 Priors

We adopt a Bayesian approach and therefore require a prior over the model parameters. We construct priors to be diffuse within a reasonable range of values, which are defined both by typical counts and by the limits of model performance. Even under the best of conditions, performance of unknown-N binomial abundance models such as N-mixture models is known to deteriorate when detection probabilities fall below 30-40\% (Olkin et al., 1981). Conversely, as detection probabilities increase, abundance estimates approach the observed counts, and the practical difference between estimating 99.00% detection versus 99.99% detection is frivolous. We use datasets with average counts from 2 to 4 per survey. So, for the abundance intercept term, we chose a Normal(1.5, 1) prior, which placed median prior abundance at 4.5 individuals.
present per survey with 95% of prior probability between (0.63, 31.8). For the availability rate intercept term, we chose a Normal(-1.8,1) prior, establishing a median prior availability rate of 0.165 cues per minute with 95% prior probability between (0.023, 1.17). Converting these values to availability over a 10-minute survey placed the prior median at 0.81 availability with 95% prior probability between (0.21, 1.00). For both perceptibility distance intercepts, we chose Normal(0.35,1) priors with median at 0.79 state-perceptibility and 95% prior probability between (0.05, 1.00); the median and confidence intervals were similar for event-perceptibility at median prior availability. Combining the priors for availability and perceptibility led to roughly uniform priors for detection probability in the event and state models. In the combined model, the cumulative effect of all three availability/perceptibility priors was a median detection probability of 0.35 with 95% prior probability between (0.015, 0.95). We recommend standardizing covariates before analysis and using normal priors for fixed effects with mean zero and a standard deviations matching the appropriate intercept term. All scalar parameters were assumed independent a priori.

3.4 Simulation studies

We conducted a simulation study in two parts to explore how inference relies on the choice of perceptibility model. The first part compared state and event models across an array of detection probabilities and abundances. The second part examined the ability of a combined model to fit data from either of the single-perceptibility models. In order to examine model behavior under simple conditions, we used the scenario described in Section 3.3.5 meaning no covariates, random effects, or detection heterogeneity between subgroups of individuals.

We simulated 50 replicates of 64 intercept-only datasets as follows: 2 models × 2 sample sizes × 4 availabilities × 4 perceptibilities. We simulated data from either an event model or a state model. The total number of observed individuals $n^{(obs)}$ was either 400 or 800 across 200 surveys such that the expected abundance was the same at all surveys. We used four levels of the availability rate $\varphi$ (0.51, 1.05, 1.77, and 3.91 events per survey) leading to availability $p_a = 0.40, 0.65, 0.83, \text{ or } 0.98$. We calculated levels of the perceptibility distance parameter $\sigma_{Es}$ or $\sigma_{Es}$ to obtain average perceptibility $p_p = 0.40, 0.65, 0.83, \text{ or } 0.98$. Because these simulations
are conditioned on an exact count total, they require slightly different simulation steps than
described earlier in Section 3.3.6 (see Appendix B for details).

We fit event and state models to each dataset by MCMC sampling using the Bayesian sta-
tistical software Stan, implemented via the R package \texttt{rstan} version 2.12.1 (Stan Development
Team, 2016). We sampled four MCMC chains of 6250 iterations thinned by a factor of 5,
discarding the first half as warmup. We diagnosed lack of convergence with a Gelman-Rubin
potential scale reduction factor $\hat{R} < 1.1$ (Gelman and Rubin, 1992), and we set a minimum
number of effective samples for all quantities ($\lambda, \varphi, \sigma_{E_s}, \sigma_{S_s}, p(\text{det})$) of 1000.

To summarize analyses across replicates, we focused on survey abundance $\lambda$ but also consid-
ered detection probability $p(\text{det})$, availability $p_a$, and perceptibility $p_p$. For each, we calculated
the average bias or percent bias of posterior median estimates and coverage for 50% and 90%
credible intervals. For direct comparison between models fit to the same dataset, we estimated
the difference in their expected predictive accuracy ($\Delta \text{elpd}$) using Pareto-smoothed importance-
sampled leave-one-out cross-validation (PSIS-LOO; Vehtari et al. (2017)) via the R package \texttt{loo}
(Vehtari et al., 2016). Comparing $\Delta \text{elpd}$ to its standard error yields a z-score which, under
assumptions of asymptotic normality, can provide support in favor of one model in a manner
related to Watanabe-Akaike information criterion (WAIC).

To compare the performance of combined models to event and survey models, we used
the same 50 replications of simulated datasets and fit combined models to the most extreme
availability/perceptibility pairs: $(p_a, p_p) = (0.40, 0.40), (0.40, 0.98), (0.98, 0.40), (0.98, 0.98)$
plus one intermediate pairing $(p_a, p_p) = (0.83, 0.65)$. We used the same convergence and
effective sample size standards as before. For the low-perceptibility datasets, this required
longer MCMC sampling: 15,000 iterations thinned by a factor of 10.

3.4.1 Simulation results

We summarize posterior estimates of survey-level abundance across replicates. Summaries
of posterior estimates for $p_a, p_p$, and $p(\text{det})$ echo those for abundance and are presented in
Appendix B. Table 3.1 presents average percent bias of posterior median abundance on the
count scale, while Table 3.2 displays estimated coverage of 50% credible intervals. In both
tables, correctly specified models occupy the upper-left and lower-center quadrants. Figure 3.2 shows posterior median log-scale abundance and 95% credible intervals from a representative complete replicate of simulations with \( n^{(obs)} = 800 \).

The tables and figure all tell the same story. For correctly specified and combined models, abundance estimates were generally unbiased, and coverage rates matched nominal levels; however, the models were not robust to misspecification. State models fit to event data resulted in positively biased abundance estimates by as much as 71% often with low or zero coverage. Event models fit to state data were negatively biased by as much as 44% also with low or zero coverage. Except at the lowest availability or highest perceptibility, bias was consistently larger than ±10%. Event model abundance estimates were always lower than state model estimates, and combined model estimates were intermediate. The differences among models were most pronounced when availability was high and perceptibility was low. These results demonstrate
that the choice of event or state perceptibility model can lead to sizable differences in abundance estimation, but combined models are flexible enough to accurately model data generated from either mechanism.

Under two conditions, differences between models were less pronounced. First, when true perceptibility was very high (98%), abundance estimates differed by no more than 6%. Second, at very low availability (40%), coverage rates improved for all misspecified models owing to substantially wider credible intervals and a decline in bias for the event data / state model case. Combined and correctly specified models were negatively biased for the low availability, low perceptibility scenario.
Differences in Δelpd between event and survey models were greatest when availability was high and perceptibility was low (Figure 3.3). In these circumstances, especially for the 800-observation datasets, Δelpd signified the true model as more likely. However, the ability of Δelpd to favor either event or state models was not consistently evident in many scenarios where the magnitude of bias in abundance estimation was from 15% as high as 50%. Differences in Δelpd between combined and correctly specified models did not consistently support one model in any of the scenarios (Figure B.4).

Decreasing the total number of observations $n^{(obs)}$ from 800 to 400 increased posterior uncertainty but did not appreciably worsen bias (Table B.7). Consequently, $n^{(obs)} = 400$ estimates of coverage for misspecified models were closer to nominal rates in some scenarios, but the general pattern of bias and coverage in relation to availability, perceptibility, and data and inference models remained. The use of fewer observations decreased the difference in Δelpd between correctly and incorrectly specified models.

### 3.5 Discussion

We have distinguished between two approaches that have been used in modeling removal-distance sampled data. In so doing, we have: (i) added to and refined availability-perceptibility terminology, (ii) described and demonstrated the statistical distinction between these models, and (iii) formulated a combined model that reconciles both approaches.

We have introduced new terminology distinguishing between two kinds of perceptibility — state perceptibility based on perceiving available individuals and event perceptibility based on perceiving availability events. In the process, we have revisited the definitions of availability and availability rate. Event perceptibility is easily confused with the availability rate because their similar roles in determining the effective detection rate (i.e., $\varphi^D(r,t) = g^E(r)\varphi(t)$). State perceptibility is easily confused with availability, because animals that we consider to be available but not state perceptible – e.g., have a line of sight blocked by vegetation – may fit others’ definition of not being available (Marsh and Sinclair, 1989). In our definitions, we segregate the roles of animal behavior and the observation process (Johnson, 2008). Availability quantifies animal behavior and conspicuousness, including frequency and amplitude of availability cues,
but it is not affected by the presence or location of an observer. Put differently, if a bird is available in a forest, and nobody is there to hear it, then it is still available. State and event perceptibilities quantify an observer’s ability to detect an animal or its availability cues, respectively. The observer’s ability is affected by the distance between the animal and observer, vegetation and lines of sight between animal and observer, the observer’s visual and auditory acuity, observer fatigue, etc. Mathematics perhaps provides a cleaner definition — perceptibility effects change with distance from the observer whereas availability effects do not. We believe that elucidation of these terms is helpful in conceptualizing distance-removal models.

We showed how the difference in defining perceptibility between state and event models translates into a different joint distribution for observed times and distances. Further, we contrasted model inference under a range of availability-perceptibility scenarios and showed that misspecification of the perceptibility type can lead to biased abundance estimates with poor
coverage. State models can overestimate abundance from data featuring event perceptibility. Event models can underestimate abundance from data featuring state perceptibility. Estimates were most similar when either the perceptibility was high or the availability was low. These findings conform with intuition. When perceptibility is high, then distance has little effect on detection, and the definition of perceptibility should have little impact. We should expect to encounter high perceptibility in analyses where the maximum distance allowed in the analysis is small. When availability is low, then most animals are available only once during the survey if they are available at all. An event model for data in which animals provide up to only one detectable cue should behave the same as a state model in which animals are either perceived when available or not perceived at all. We can likewise assert the converse: a state model behaves like an event model in which animals are only available once. From this perspective, intuition says that inference from state models and event models will most differ when availability is high, and the contrast will be sharpest when perceptibility is low. Our results support this intuition.

State models should be most appropriate for removal-distance point-count surveys where available animals are hard to miss but where detection probabilities decline with distance. Visual studies of highly conspicuous animals in patchy landscapes may match this description. Event models should be most appropriate for surveys where all animals are state-perceptible but where detection of availability cues declines with distance. Auditory bird surveys may match this description. However, we believe most surveys are a blend of the two, where some available animals simply cannot be detected and where some availability cues will pass undetected.

We composed a new combined distance-removal model that incorporates both state and event perceptibilities. In the combined model, detection becomes a four-stage process requiring: presence, state perceptibility, availability, and perception of at least one availability event. We demonstrated that the combined model accurately estimated abundance across a range of availability-perceptibility scenarios, whether the data-generating mechanism was a state model or an event model. We therefore recommend using a combined model for any distance-removal analysis. In effect, a state model is just a special case of the combined model when all availability
cues from perceptible animals are perceived, while an event model is just the special case when all available animals are state perceptible.

The examples we have provided were designed to prove a concept under simplistic conditions. Field data will feature heterogeneity at the survey-level in abundance, availability, and each type of perceptibility. Our derivations and code already provide for the addition of heterogeneity. Section 3.3.7 explains how to incorporate covariates, survey-level random effects, and subgroup heterogeneity into any of the state, event, or combined models. The Stan model code in Appendix B already includes the necessary code.

Our models can be modified for interval-censored observations of time and/or distance. This requires that we write the joint distribution of detected times and distances in Equation (3.1) with a multinomial distribution. For a model with constant availability rate(s) and half-normal perceptibility functions, we provide the necessary equations for each interval-censoring case in Appendix B.
CHAPTER 4. ESTIMATING AVIAN ABUNDANCE IN ROW-CROPPED FIELDS WITH PRAIRIE STRIPS: ASSESSING A DISTANCE-REMOVAL MODEL WITH TWO FORMS OF PERCEPTIBILITY

Abstract

In the previous chapter, we devised an abundance model for removal- and distance-sampled data that combines two kinds of perceptibility. In this chapter, we evaluate that model by fitting it to field data for six avian species from Iowa State University's STRIPs project. The STRIPs project is designed to measure the impacts of prairie buffer strips planted in row-cropped fields. The data cover 511 point-count surveys over 2 years and 11 locations with species counts from 220 to 1168 birds. We model fixed abundance effects based on field type and year; availability rate as a function of Julian date, time of day, and cloud cover; and event perceptibility affected by wind. We include random effects of location on abundance and survey date on availability. Plus, we include subgroup heterogeneity in availability. We found that agricultural fields containing strips of prairie vegetation hosted greater abundance than rowcropped fields for 3 of 6 species. Time of day and time of year affected availability rates for most species. Several data features violated model assumptions, pointing to model limitations and directions for its improvement. These included: pooling of auditory and visual detections, movement of animals away from the observer, modeling for flocks, and incorporation of linear habitat features. We realized that established rules of thumb for declaring a maximum detection distance may not be appropriate for this model. Future feasibility of this model will depend upon developing more flexible tools to calculate the joint distribution of observed times and distances.

Keywords: abundance; perceptibility; distance sampling; removal sampling; point counts; Bayesian; N-mixture model; Stan
4.1 Introduction

In Chapter 3, we devised a framework that integrates removal and distance models while also distinguishing two kinds of distance-based perceptibility. State-perceptibility posits that individual available animals may be either detectable or not detectable by a given observer. Event-perceptibility states that individual availability cues from state-perceptible animals will either be detected or not detected. Thus, each detection requires four factors: (i) an animal is present, (ii) the animal is state-perceptible by the observer, (iii) the animal produces some availability cue(s), and (iv) the observer perceives one or more of the availability cues. We demonstrated this combined distance-removal model using simulated covariate-free data across a range of values for availability, perceptibility, and sample size. In this Chapter, we evaluate our model’s performance with field data, fitting it to six species observed as part of Iowa State University’s STRIPs project. Our primary focus is model appraisal, with actual biological interpretation being a secondary priority. In applying the model, we encounter many challenges relating to data collection and patterns. These challenges help define the model’s limitations and identify priorities for its further development.

Section 4.2 describes the avian point-count data used in this analysis. Section 4.3 details modeling decisions including choice of covariates, priors, and Bayesian model fitting. Section 4.4 presents posterior model estimates and inference across the six species. Section 4.5 catalogues the limitations faced in applying this model to these data and delineates reasonable steps for the model’s improvement.

4.2 STRIPs point-count distance-removal surveys

The STRIPs project at Iowa State University (www.prairiestrips.org) investigates the impacts of planting native prairie vegetation strips within row-cropped farm fields. One project goal is to evaluate the effects of prairie strips on bird use and habitat. Therefore, multi-species unlimited-radius point-count surveys were conducted in 2015-2016 at paired strips and non-strips sites. Locations were chosen at 11 properties in central and southern Iowa. Each location consisted of: (i) a field with prairie strips (Figure 4.1) and (ii) a 100% row-cropped partner field.
Figure 4.1  Schematic of designs featuring 4-8 meter prairie strips spaced at distances of 40 meters in rowcrop-planted fields. (Source: Iowa Agriculture Water Alliance, http://www.iowaagwateralliance.com/prairie-strips/).

chosen for comparable environmental factors. At three locations, the prairie strips consisted of existing prairie-like buffer features rather than of prairie strips planted as part of the STRIPs project. These existing features were termed ‘proxy-strips’ in contrast to the planted 'strips' treatments. Prairie strips were at least four meters wide and spaced about 40 meters apart, constituting 10-20% of field area.

A single observer conducted point count surveys within each field at 3-8 sites (totaling 119 sites) separated by 200 meters in most cases. She surveyed each site up to seven times during 2015-16 between early May to early August for a total of 511 surveys. Point counts lasted five minutes and used a removal-sampling protocol, meaning the observer recorded data for the first detection of each individual and ignored subsequent detections. For each bird counted, the observer recorded the species, detection type (auditory or visual), distance to detection, and time to detection. Detection distances were ascertained using a laser range finder, though recorded distances evidenced a tendency to round to the nearest multiple of 10 or 25 meters. Depending on species, we had to discard the 1-7% of distance observations recorded simply as ‘200+'. Detection times were censored into one-minute intervals. For flocks of birds, the observer recorded each individual but did not follow a consistent rule for classifying such detections as auditory or visual. At the start and end of each day’s surveys (usually 6-15 point-count surveys per day), observation conditions were recorded for temperature, wind, and cloud cover. We averaged the start and end values for analysis.
4.3 Model specification, priors, and fit criteria

4.3.1 Model specification

We separately fit the simple (constant availability, uniform density) combined distance-removal models from Chapter 3 to detection data from each of the six most frequently observed bird species: red-winged blackbird, dickcissel, American robin, Eastern meadowlark, common yellowthroat, and killdeer. We implemented the joint distribution of detection times and distances appropriate for time-censored data in Equation (B.23). For simplicity, we made no distinction between auditory and visual detections, nor did we treat flocked birds differently than individual birds. These models included heterogeneity through covariates on abundance, availability, and event perceptibility. We also specified a term for subgroup heterogeneity in availability rates, as described in Section 3.3.7. This resulted in two availability intercepts: a ‘hard-to-detect’ intercept $\beta_{Avl}^{01}$ and an ‘easy-to-detect’ intercept $\beta_{Avl}^{02}$. To enforce $\beta_{Avl}^{02} > \beta_{Avl}^{01}$, we modeled $\beta_{Avl}^{02} = \beta_{Avl}^{01} + \beta_g$ where $\beta_g \geq 0$.

For abundance covariates on the log-scale expected abundance, we designated fixed effects with interactions between treatment (control, strips, proxy-strips) and year (2015, 2016) plus location-specific random effects. In addition to the availability subgroup heterogeneity term noted above, we regressed the log-scale availability rate on time of day, Julian date, and cloud cover. We included wind speed as a log-scale modifier for the event-perceptibility detection radius $\sigma_{Es}$. We did not model any heterogeneity in state-perceptibility terms. We centered and scaled all continuous covariates.

An important consideration in these models is the choice of $w$, the maximum observed distance or ‘truncation point’. Right-truncation of distances removes outliers and facilitates fitting of distance functions; however, truncating too many observations leads to larger uncertainty of estimated abundance densities (Buckland et al., 2001). For point-count surveys, Buckland et al. (2001) recommended choosing $w$ based on the distance function $g(r)$ so that $g(w) \approx 0.10$, which implies perceptibility of $p_p = 0.39$. They also proposed a less satisfactory alternative of truncating 10% of observations. Applied to the STRIPs data, these rules lead to truncation points between 165-250 meters. However, in contrast to conventional distance sampling, our
model features two distance functions and a model for availability, so the best choice of \( w \) may be different. Indeed, in Chapter 3, we observed that combined models fit to low-availability, low-perceptibility datasets \( (p_a = p_p = 0.4) \) tended to underestimate abundance (bias = -16%) by overestimating availability (bias = 7%). In the context of our model, it may be prudent to truncate data further so as to achieve \( p_p \) larger than 0.4. We therefore opted to fit separate models using multiple truncation points: \( w = 99, 149, 174, 199, \) and 224.

### 4.3.2 Priors

We used the same priors for availability rate, event-, and state-perceptibility intercept terms as in Section 3.3.8: \( \beta_{Avl0}^{\text{int}} \sim N(-1.8, 1), \beta_{E0}^{\text{int}} \sim N(0.35, 1), \) and \( \beta_{S0}^{\text{int}} \sim N(0.35, 1) \), respectively. Because survey durations were only five minutes instead of ten, the median prior availability was 0.56 with 95% prior probability between (0.11, 1.00). The above availability prior was for ‘hard-to-detect’ birds. We defined a prior for THE difference in availability rates between easy- and hard-to-detect birds AS \( \beta_g \sim \text{Exponential}(0.5) \), which placed the median prior difference in log-scale availability rates at 1.39 but allowed for differences both small and large. For the availability rate mixing term \( \gamma_1 \), defined as the proportion of birds that were ‘hard-to-detect’, we used a Uniform(0,1) prior.

Because the priors for abundance, availability, and both perceptibilities all interact in calculating the effective prior on detection probability \( p(\text{det}) \), we chose to define different abundance priors for each species. This allowed us to keep the effective prior on detection probability consistent. We set abundance priors empirically so that the observed count was slightly above 60% of median prior abundance: \( \beta_0^{\text{Ab}} \sim N \left( \frac{\log(\text{mean count})}{0.61}, 0.49 \right) \). Because we used a cell-means parameterization for abundance fixed effects, each effect shared the same prior. The decrease in variance (we used 1.0 in Chapter 3) places lower prior probability on large abundances, especially those corresponding to \( p(\text{det}) < 0.10 \).

We selected \( N(0,1) \) priors for availability and perceptibility covariate terms. We chose half-Cauchy(0, 1) priors for random effect variances. Both are the same as in Chapter 3.
4.3.3 Model fitting

We fit all models by MCMC sampling using the Bayesian statistical software Stan, implemented via the R packages rstan version 2.12.1 (Stan Development Team, 2016). We sampled four chains of 10,000 iterations thinned by 10, except for \( w = 99 \) models, which had 20,000 iterations thinned by 20. We discarded half of all samples as warmup. We diagnosed convergence using the Gelman-Rubin potential scale reduction factor \( \hat{R} < 1.1 \) (Gelman and Rubin, 1992).

4.4 STRIPs analysis

4.4.1 Data summary

Table 4.1 Counts by species over 511 point-count surveys. ‘Maximum Distance’ columns show counts within each given truncation radius — e.g. if we fit a model for Killdeer with truncation radius \( w = 174 \) meters, the sample size would be 191 observations.

<table>
<thead>
<tr>
<th>Species</th>
<th>Detection Type</th>
<th>Maximum Distance (( w ))</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Total</td>
<td>Auditory</td>
</tr>
<tr>
<td>American robin</td>
<td>284</td>
<td>237</td>
</tr>
<tr>
<td>Common yellowthroat</td>
<td>253</td>
<td>239</td>
</tr>
<tr>
<td>Dickcissel</td>
<td>558</td>
<td>502</td>
</tr>
<tr>
<td>Eastern meadowlark</td>
<td>283</td>
<td>258</td>
</tr>
<tr>
<td>Killdeer</td>
<td>220</td>
<td>129</td>
</tr>
<tr>
<td>Red-winged blackbird</td>
<td>1168</td>
<td>507</td>
</tr>
</tbody>
</table>

Unlimited-range counts by species spanned from 220 to 1168 birds across 511 surveys, although right-truncation of distances diminished usable counts sizeably (Table 4.1). Over 83% of counts were auditory, except for killdeer (58%) and red-winged blackbirds (43%). Empirical distance functions (Figure 4.2) reveal marked differences between auditory and visual detections. The observer rarely recorded visual detections beyond 100m, but visual detections account for most detections within 50m. These plots suggest that our assumption of equal availability/detection for auditory and visual detections cannot be justified. Additionally, plots for most species do not fit a half-normal form. In particular, the shortage of detections at near distances in American robins, dickcissels, eastern meadowlarks, and killdeer indicates that birds
may move away from the observer before surveys begin. Plots of marginal detection times and of observed distances by detection time (Figure 4.3) show neither: (i) clear violations of the constant detection assumption (though this is not very reassuring in light of Chapter 2) nor (ii) clear patterns of increasing observed distances over time, which we would expect if event-perceptibility played a strong role in detections.

Figure 4.2 Density of counts as a function of distance (i.e., counts scaled by distance). In conventional distance sampling, this should yield the distance function, which we have assumed to be half-normal. Dashed black lines show auditory counts only. Solid orange lines show all counts combined. Legend numbers give total counts by detection type.

4.4.2 Truncation distance

As we decrease the truncation distance \( w \), we expect marginal point estimates of abundance density and availability to remain constant while credible intervals grow wider, and estimates of perceptibility should increase toward one. Posterior distributions bore out these expectations for truncation distances of \( w = 174 \) and greater, but at smaller radii, abundance estimates increased and availability estimates decreased. Posterior mean abundance density differed by < 12% between \( w = 224 \) and \( w = 174 \) scenarios for all species (Figure 4.4). Likewise, mean
Figure 4.3  Left: Density plots of observed distances conditioned on the time interval of detection. Note: for fifth minute, densities reflect ≤ 20 detections for all but red-winged blackbirds. Right: Total number of birds detected during each minute of observation.

posterior availability varied by less than 9% over the same scenarios (Figure C.1). At \( w = 149 \) and \( w = 99 \), except for dickcissels, posterior mean abundance density increased on the order of 14-32% and 40-70%, respectively, with credible intervals becoming 30-60% and 40-190% wider.

Posterior availability estimates at \( w = 149 \) remained unchanged for most species but dropped relatively 11-21% for red-winged blackbirds and eastern meadowlarks. At \( w = 99 \), for all species except dickcissels and killdeer, posterior availability declined a total 23-35% with accompanying increases in posterior perceptibility. Irregularities surfaced for two species at \( w = 149 \) — red-winged blackbirds showed a bimodal posterior such we sometimes encountered with high-availability / low-perceptibility simulations in Chapter 3, and perceptibility for American robins strangely declined.

Buckland et al. (2001) recommended choosing \( w \) so that \( g(w) = 0.10 \). Based on this standard, most of our models returned truncation points near 170 meters (or 240 meters for American robins and eastern meadowlarks). The selection of \( w \) involves a trade-off between detection probability and sample size that we have not yet explored enough to make a firm
recommendation. However, considering the consistency of larger-radius estimates and the incongruity of $w = 149$ results for two species, for simplicity’s sake we proceed for the rest of this chapter using the $w = 174$ for all species. In general, the choice of truncation radius had little effect on posterior estimates of covariate effects.

Figure 4.4 Caterpillar plots of posterior abundance density marginally across all surveys. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show posterior medians.

4.4.3 Estimates and inference

The motivating question behind these point-count surveys is whether prairie strip fields host more birds than rowcropped (control) fields. Figure 4.5 shows expected log-scale abundance for each treatment-year and compares treatments pairwise averaged across years. Both proxy-strip and strips sites hosted greater abundance than control sites for dickcissels and red-winged blackbirds, with proxy-strip sites being more abundant than strips sites for red-winged blackbirds. Strips sites were more abundant than the other treatment sites for common yellowthroat. Pairwise comparisons within other species had 95% credible intervals that contained zero and therefore did not attain the usual standard of statistical significance. Still, control treatments
tended to be less abundant than proxy-strips and strips treatments for eastern meadowlarks and killdeer, respectively.

Figure 4.5  Posterior estimates of expected log-scale abundance per survey by treatment-year. ‘Location StDev’ quantifies location-to-location variability. ‘X minus Y’ entries show pairwise differences between treatments averaged over years. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show posterior medians.

Estimated detection probabilities were low, often below 30% (Figure 4.6). Abundance estimation at such low detection levels can be unstable to small perturbations in the data (Olkin et al., 1981). One explanation for the low detection is the use of 5-minute surveys rather than the 10-minute surveys used in Chapters 2 & 3. Median posterior marginal availability ranged from 0.46-0.69, but in a 10-minute survey, the same rate of detection cues would result in availability closer to 0.7-0.9.

Models for all species estimated high event-perceptibility, meaning the observer detected most or nearly all availability cues. Viewed in terms of data patterns, a high event-perceptibility reflects that detection distances did not increase appreciably during the survey interval (Figure
Figure 4.6 Posterior marginal estimates of abundance density (per km$^2$), detection probability, availability, and perceptibility. By definition, $Pr(\text{Detection}) = \text{availability} \times \text{perceptibility}$. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show posterior medians.

4.3. Looking at just the posterior distributions for the log-scale event-perceptibility intercept term (Figure 4.6), a low-end estimate of 0.5 translates to an average 84% detection probability for any single availability cue at a survey site. Most of the posteriors lie between 1.0-1.5, which translate to 94-98% detection of availability cues.

Estimates of state-perceptibility were much lower, signifying a classic distance-detection trend. Posterior distributions for the log-scale state-perceptibility intercept term (Figure 4.7) closely mirror overall estimates of perceptibility (Figure 4.6) — again illustrating that event-perceptibility plays a comparatively small role in overall perceptibility. For most species, posterior perceptibility was near 0.4, which was a predictable consequence of choosing the $w = 174$ truncation point (see Section 4.3.1). These estimates indicate that American robins and eastern meadowlarks are more readily detected at larger distances than are other species. However, these two species also evidenced the strongest doughnut-hole effect — i.e., few detections at near distances (Figure 4.2).

Figure 4.7 shows posterior estimates for availability and perceptibility parameters. Estimates by species across all truncation distances may be found in Figures C.2 – C.7. Killdeer were the only species to show no signs of subgroup heterogeneity in availability, as seen in posterior estimation of the mixing parameter and the ‘Easy-Hard Difference’. For all other species, easy-to-detect birds were nearly always available during the survey (a low easy-to-detect intercept of -0.5 corresponds to 95% availability during a 5-minute survey). As such, the mixture of availability rates mainly describes increase of first-interval detections observed
relative to what would be expected from a purely exponential time-to-detection distribution. Red-winged blackbirds were more often available later in the day, while common yellowthroats were more available early. Most species were more often available early in the year than later, though dickcissels were available more often later in the season. Examination of random effects on availability by survey date suggests that the effect of Julian date is actually quadratic for dickcissels and killdeer, peaking for both 2-3 weeks into June. Likely, this trend accounts for the high estimates day-to-day variation in availability for these two species. There were no discernible effects of cloud cover on availability or of wind conditions on event perceptibility.

Figure 4.7 Posterior availability and perceptibility estimates. Top row: log-scale availability rate intercepts for hard- and easy-to-detect birds, their difference, and the mixing parameter $\gamma$ giving the proportion of birds that are hard-to-detect. Middle row: covariates on the log-scale availability rate plus random day-to-day availability variability (‘Date StDev’). Bottom row: log-scale intercept terms for event- and state-perceptibility plus a wind covariate on event-perceptibility. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show the posterior mean.
4.5 Discussion

One way to gain insight into a model is to apply it to a not wholly appropriate dataset. In fitting our two-perceptibility distance-removal model to avian species from the STRIPs experiment, we encountered several violations of assumptions that show the model’s limitations and point the way to further development. These violations include: pooling of auditory and visual detections, a doughnut-hole effect, flocks, and maybe non-random location of survey sites. The inference resulted in apparent contradictions in perceptibility estimates and a heightened awareness of the role of truncation distance in model results. Based on Chapter 2, we would like to believe that effect size estimates may be robust to model misspecification, although abundance estimates will not. However, given the degree of mismatch between our model and patterns in the STRIPs data, we would be cautious interpreting even effect sizes.

One simple and practical improvement to our model would be to parameterize abundance in terms of abundance density rather than counts per survey site. This would facilitate comparisons of models using different truncation distances. It would also simplify specification of priors, as the abundance prior would not be influenced by truncation radius.

We modeled auditory and visual cues identically, but Figure 4.2 illustrates that the observed distance functions for the two modes of detection were clearly different. Visual detections accounted for most observations at short radius, whereas auditory detections predominated at distance. To our knowledge, nobody has undertaken to model both detection types for a single dataset, in part because visual detections rarely account for more than 15% of point-count survey observations (Alldredge et al., 2007b; Brewster and Simons, 2009). Our results suggest that this assumption at least merits further investigation. Because our model operates within a continuous-time parametric survival analysis framework, it is straight-forward conceptually to accommodate two competing modes of detection, even if it will prove technically more difficult to implement. A two-mode model would require separate auditory and visual functions for availability, event-perceptibility, and state-perceptibility. We might first simplify the model by assuming that auditory state-perceptibility is 100%, thus making the modeled population a mixture of birds that are and are not visually state-perceptible. For visually state-perceptible
birds, detection rates conditional on radius could then be expressed as the superposition of homogeneous visual and auditory Poisson processes. Birds that are not state-perceptible would be detected solely from the auditory Poisson process. Ultimately, this model would result in two joint distributions of observed distances and times: one for auditory detections and one for visual detections. Because of the need for adequate sample size, the red-winged blackbird data would be well-suited to this exercise.

A second obstacle to fitting our model was the doughnut-hole effect, which was likely caused by movement away from the observer (Fewster et al., 2008; Borchers and Cox, 2016). This pattern can lead to overestimation of perceptibility and underestimation of abundance. It was clearly evident in STRIPs detections of American robins and eastern meadowlarks. Borchers and Cox (2016) accounted for movement away from observers in a line transect context by specifying a non-uniform distribution of animals $f_R(r)$ in space. Their model had event-perceptibility but not state-perceptibility, so $f_R(r)$ was identifiable with respect to their versions of the distance function $g^E(r)$. However, they noted that models without time-to-detection data risked confounding between the distribution function $f_R(r)$ and the detection function. In the context of our combined state- and event-perceptibility model, we can see that confounding arises not from the absence of time-to-detection data per se, but from the inclusion of a state-perceptibility term. Referring to Eq. (3.10), in our combined model the joint distribution of detected times and distances is:

$$f_{R,T|\text{det}}(r,t|\text{det}) = \frac{f_R(r) f_{T|R}(t|r)}{p(\text{det})} I(0 < r < w, 0 < t < C)$$

$$= \frac{f_R(r) g^S(r) g^E(r) \varphi(t) \exp \left( - \int_0^t g^E(r) \varphi(u) \, du \right)}{p(\text{det})} I(\cdot)$$

$$= f_R(r) g^S(r) \times \text{unrelated terms}$$

so that inference about the doughnut-hole distribution of $f_R(r)$ is entirely reliant upon the chosen forms of $f_R(r)$ and $g^S(r)$.

For red-winged blackbirds, one-sixth of all detections appeared in clusters of five or more birds, while half of detections occurred singly. A simple strategy for modeling clusters treats each flock as an ‘object of interest’ (i.e., single detection) and computes abundance by adjusting
for estimated average flock size; however, if flock size influences detection probability, more sophisticated methods are needed (Buckland, 2004). The STRIPs data are further complicated because records of auditory/visual detections for clusters was inconsistent.

Our assumption of uniform avian density relies on the random location of survey sites with respect to the population of interest (Buckland et al., 2001). If sites are not randomly located with respect to linear features (e.g. roads), we can adjust the density function \( f_R(r) \) accordingly (Marques et al., 2010). While STRIPs survey sites appear to have been placed in a triangular grid, we do not know design details beyond this. It is possible that the placement of survey sites relative to prairie strips or habitat beyond field edges influenced model estimates.

Our perceptibility results pose a seeming contradiction: individual availability cues were detected reliably at large distances (high event-perceptibility), but perceptibility dropped off considerably within 100 meters (40% state-perceptibility). These results would be sensible for visual surveys of an eye-catching species on a patchwork landscape, but for largely auditory counts, they are problematic. In terms of data patterns, the estimated state-perceptibility captures the fact that the number of detections declined with distance. The estimated event-perceptibility reflects that observed distances did not appreciably change with time during a survey — phrased differently, the distribution of observed times and distances was not much different from the independent product of the marginal distributions. We surmise these results stem from data patterns not mechanistically addressed in the model. The two main suspects are: (i) competing visual and auditory detections, and (ii) the doughnut effect.

Perceptibility estimates depend upon the chosen truncation distance. Selecting a truncation point \( w \) in distance sampling involves a trade-off. At larger radii, estimated perceptibility decreases and thereby can lead to large uncertainty in estimated abundance – essentially, large portions of the analyst-defined survey area provide few observations to inform estimation. At small radii, truncation gets rid of too many field observations — plus, small radii exacerbate the impact of movement toward or away from the observer. Conventional distance sampling recommends choosing \( w \) for point-count surveys so that perceptibility is roughly 0.40. However, our model features a second type of perceptibility plus an availability term that are not part of conventional distance sampling. Further, we noted in Chapter 3 that abundance estimates for
low-perceptibility species can be biased low when availability is also low. We believe traditional standards for selecting a truncation distance may not apply to our model. We intend to augment Chapter 3 with an additional simulation study quantifying the bias and uncertainty that results from selecting a truncation radius.

The bulk of issues described above are well-known challenges in distance modeling with an established literature exploring them and strategizing remedies. While those strategies are transferrable to our model, their implementations unfortunately are not. For every change to assumptions about availability, perceptibility, or population distribution in our model, we must rederive the calculations for the joint distribution of observed times and distances. The constant-rate, half-normal-distance, uniform-density model we have exhibited is the easy scenario. For most other forms, none of the integrals are analytic, so each modification requires new numerical approximations for detection probabilities. If this model is to be broadly feasible, we will need to develop a more flexible, perhaps approximate, method for incorporating changes.
CHAPTER 5. CONCLUSION

We have proposed two classes of models that leverage detection time and distance patterns in order to estimate abundance from single-species removal-sampled point-count data. These models implement continuous-time parametric survival analysis of detections within a hierarchical N-mixture framework, thereby modeling mixed effects for abundance, availability, and perception. In terms of the generic posterior distribution from Equation (3.1):

\[
p(\theta | n^{(\text{obs})}, r, t) \propto p(n^{(\text{obs})}|\theta, p(\text{det})) \left( \prod_{i=1}^{n} f(r_i, t_i|\theta, p(\text{det})) \right) p(\theta) \tag{5.1}
\]

our models utilize the observed distributions of time and distance — \( f(r_i, t_i|\theta, p(\text{det})) \) — in order to more accurately and flexibly estimate detection and its related parameters. Each model extends the range of hypotheses that can be addressed with these kinds of data.

In Chapter 2, we formulated a removal-only model that allows detection rates to change systematically during a survey period. We demonstrated that time-to-detection distributions (TTDDs) based on two-parameter families (e.g. gamma) provide a flexible alternative to the standard assumption of constant detection rates. The constant rate assumption, on the other hand, can be rather too informative, leading to biased, overly precise abundance estimates. We recommend that non-constant TTDDs be used in analyses where abundance estimation is a primary objective. However, if abundance and detection effect estimates are the primary objective, our results suggest these may be robust to the choice of TTDD. Relative abundance estimates obtained from constant-detection models may still be useful if treated as a kind of detection-weighted index for abundance (Johnson, 2008). Further research is required on this question.

In Chapters 3, we reconciled two distinct approaches to distance-removal modeling, one emphasizing detectable animals and the other emphasizing detectable cues. In the process,
we defined two types of perceptibility and clarified their relationship to availability. Our simulations showed that single-perceptibility state and event models return differing inference, especially under conditions of low perceptibility and high availability. We combined both perceptibility types into a single model which frames detection as a four-stage process requiring: presence, state perceptibility, availability, and perception of at least one availability event. This combined state-event model yielded accurate abundance estimates across all scenarios. Based on these results, we recommend implementing a dual-perceptibility approach for all distance-removal models.

In Chapter 4, we evaluated the four-stage distance-removal model by applying it to point-count surveys of six species from the STRIPs project at Iowa State University. Several data features violated model assumptions, pointing to model limitations and directions for its improvement. Problematic data features included the pooling of auditory and visual detections, movement of animals away from the observer, flocks, and linear habitat structures. Future improvements for the model should prioritize: (i) guidelines for identifying an appropriate distance truncation radius, and (ii) flexibility in the calculation of the joint distribution of observed times and distances so that users can easily change forms of the abundance, availability, and perceptibility models.

5.1 Data considerations

Models of detection rely upon extrapolating a pattern of times and distances for observed individuals — $f(r, t|\theta, p(det))$ from Equation (5.1) — to realistically describe the pattern for unobserved individuals. If a chosen TTDD and/or perceptibility model fails to adequately describe either observed and/or unobserved detection patterns, then abundance estimates will be wrong. From our vantage as modelers, some modifications to data collection could improve model performance. The basic strategies are: (i) more exact data, (ii) longer surveys (iii) more complete data, and (iv) less distorted data. We discuss these with a focus on avian surveys.

With the advent of laser range finders, observers already collect exact distances (within practicality). If observers can also collect exact detection times, then model precision should improve, though due to observer saturation this may be easier said than done. Early in our
explorations, we fit constant-rate removal-only models to 10-minutes surveys censored into three or nine intervals. Detection parameter credible intervals were roughly 20% narrower when using the nine-interval data. We likewise expect that analyses based on exact data will yield more precise results than those based on interval-censored data. A simulation study could quantify the benefit of using exact times relative to interval-censoring under various scenarios. Using exact distances and times can also speed MCMC sampling. Calculating the joint distribution for each observation \( f(r_i, t_i | \theta, p(\text{det})) \) is a simple functional evaluation for exact data, but for interval-censored data, it involves integration across the censored units. When analytic solutions are available (e.g. the simple scenario used in Chapters 3 & 4), we can bypass the integration step, but when they are not available, numeric integration will be required for every observation within each MCMC iteration.

Longer surveys could provide better estimation of TTDD shape and detection probability. However, birds are mobile and a 10-minute survey already stretches credulity in terms of population closure (Lee and Marsden, 2008; Reidy et al., 2011; Hutto, 2016). We think that well-designed longer duration studies could supplement point-count surveys, with availability information being transmitted through model priors. Diefenbach et al. (2007) conducted one-hour observations of sparrows that had been tagged and fitted with radiotransmitters. Such a long-term observation potentially provides a good characterization of TTDDs over time. Unfortunately, the methodology is labor-intense and only monitors a few birds at any time.

Alldredge et al. (2007a) proposed the collection of complete detection history data. Censoring observations in time, they recorded every interval during which each bird sang rather than just the first interval. Although our models are not constructed for complete detection data, we endorse this approach because it retains all observations and potentially helps to characterize behavioral subgroups (hard- and easy-to-detect). Drawbacks are that this may become overwhelming for an observer in a multi-species study, and repeat observations of an individual are not independent.

A major concern of ours has been the distortion of theoretical distributions used in modeling, especially due to observer effects. We used two-parameter TTDD families to approximate observer effects in removal-only models, but modeling observer effects in a distance-removal
context should become a more complex problem, since these effects should diminish with distance. Therefore, design-based solutions are desireable. Settling down periods at the outset of a survey may address the non-constant detection dimension of this problem, but they come at a heavy cost in terms of total count and distortions to the spatial distribution of animals (Lee and Marsden, 2008).

We are hopeful about advances in microphone surveys. Microphone arrays have the potential to address every one of the above issues, yielding exact-time, unlimited-duration, complete-history, observer-free detections. Campbell and Francis (2012) used microphone arrays to test for observer effects. They monitored sites before and during observer-conducted avian point-count surveys and found no change in microphone-recorded detection rates or distances. To be sure, there are technological obstacles to overcome, including identification and classification of individual calls, triangulation of distances under varying conditions, and data management (Blumstein et al., 2011).

5.2 Modeling considerations

Our top priority for model development is a simulation study for choosing the truncation point $w$ for the distance-removal model. Buckland et al. (2001) suggest selecting $w$ in a conventional distance sampling point-count analysis so that perceptibility is roughly 0.40, but our model is more complex due to the additions of an availability model and an event-perceptibility model. Further, our simulation results from Chapter 3 for models fit to low-perceptibility (0.40) datasets suggest that abundance estimates may be biased when availability is low. A simulation study should help characterize the trade-off between uncertainty at large radii versus sample size at small radii.

We have utilized simulation studies to quantify bias and coverage over a large number of model fits, but we have not delved into model diagnostics for evaluating single model fits, nor selection tools for comparing related models fit to the same dataset. Early efforts in these directions have not been promising with regard to time-to-detection data. Posterior predictive checks based on the marginal distribution of detection times only showed clear misspecification for the most egregious of model misfits in Chapter 2. Likewise, comparison of DIC values led
to correct model selection for only the same set of egregious scenarios, and it also sometimes produced erroneous selection. In Chapter 3, the Δelpd statistic (based on leave-one-out information criterion and related to WAIC) only pointed to the correct state or event model in scenarios of where they most sharply contrasted, and it was not consistently informative in scenarios featuring abundance bias from 15% to as high as 50%. For both model diagnostics and model comparison, the main barricade to progress with time-to-detection data is extrapolation. A wide variety of models can provide reasonable fits for detected individuals while differing substantially in predictions for unobserved individuals. There is no way to choose between such models without either collecting extra data or imposing assumptions. We are not concerned about goodness-of-fit for the distance component of the data. The established method is to bin distance observations and calculate $\chi^2$ statistics (Buckland et al., 2001). Especially in state models, which treat distance events as independent from time events, we see no reason to doubt the existing method.

One obvious continuation of our research is to merge the models from Chapters 2 & 3 and create a non-constant detection distance-removal model. We have already established the theoretical architecture for this in Chapter 3; it ‘just’ remains to implement the calculations. Of the three TTDDs we considered, we recommend beginning with a Weibull for the distribution of detection times given distance $f_{T|R}(t|r)$. In simulations, the Weibull generally seemed more accurate than the lognormal. Meanwhile, we want to avoid the gamma distribution because it has a non-analytic cdf, meaning that calculations of $p_{det} = \int_0^\infty \int_0^C f_{T|R}(t|r)f_R(r)dtdr$ from Section 3.3.4 would require a double numeric integration.

As with modeling non-constant detection, we also would like the flexibility to model perceptibility functions $g^E(r)$ and $g^S(r)$ as other than half-normal. The flexibility of perceptibility functions in conventional distance sampling is one of the chief attractions of the approach. In particular, the distance function can be modeled using a key function plus series adjustment (Buckland et al., 2001; Miller and Thomas, 2015), which is flexible enough to conform to many empirical distributions. Assuming constant-rate detection, calculations for $p(det)$ in our
combined model (Equation (B.26))

\[
p(\text{det}) = \frac{2}{w^2} \int_{r_g}^{w} r g^S(r) \left[ 1 - e^{-g^E(r) e^C} \right] \, dr
\]  

(5.2)

would become as complicated as the proposed perceptibility functions, but would only require a single integration:

In general, the integrations required to calculate detection probabilities limit the flexibility of our distance-removal model. If we wish to make model implementation more broadly feasible, we must explore improvements. At present, our hierarchical model consists of four sub-models plus a site-level animal distribution function: abundance, availability, state perceptibility, and event perceptibility, plus \( f_R(r) \). Each has an assumed form — right now, those are Poisson, exponential, half-normal, half-normal, and uniform, respectively. Changes to any of these (except abundance) necessitate derivation of a new integral to obtain \( p(\text{det}) \), and as things stand, that requires a new numerical integration/approximation. This can also add a computational burden if data are interval-censored in distance or time, because the MCMC sampling may additionally involve numerical integrations for each observation during each MCMC iteration.

We think step-function approximations of distance-related functions would lead to simpler computations and greater flexibility with regard to the selection of perceptibility functions. The basic idea is to replace the joint distribution of observed times and distances

\[
f(r, t|\theta, p(\text{det})) = \frac{f(r, t|\theta)}{p(\text{det}|\theta)}
\]

from Equation (5.1) with an approximation

\[
f(r, t|\theta, p(\text{det})) \approx \frac{f(r, t|\theta)}{\tilde{p}(\text{det}|\theta)}
\]

where \( \tilde{p}(\text{det}|\theta) \) is based on the step-function approximations. At present, during each sampling iteration our Stan model calculates \( p(\text{det}|\theta) \) for each survey using a series approximation to Equation (3.16) implemented through integration by parts (see Equation (B.31)). If we want to change perceptibility functions with the current code, we would need to re-derive both Equation (3.16) and Equation (B.31). Step-function approximations would make it easier to code changes to the perceptibility functions. Step-function approximations replace the integration
over distance with a summation over distance increments:

$$\tilde{p}(\text{det}|\theta) = \sum_{r \in R_j} \left( f_R(r) \int_0^C f_{T|R}(t|r) \, dt \right)$$  \hspace{1cm} (5.3)

where $R_j$ are increments of the approximating step functions over which $g^S(r), g^E(r)$, and $f_R(r)$ take constant values. The integral in Equation (5.3) is just a scaled cdf of the distance-dependent TTDD, recalling from Equation (3.10):

$$f_{T|R}(t|r) = g^S_s(r) g^E_s(r) \phi_s(t) \exp \left( - \int_0^t g^E_s(r) \phi_s(u) \right)$$  \hspace{1cm} (5.4)

The key point is: if we want to change the perceptibility functions $g^S(r)$ and/or $g^E(r)$, then we only need to recode the functions for $g^S(r)$ and $g^E(r)$; we do not need to rederive an integral with respect to distance or its series approximation.
REFERENCES


APPENDIX A. SUPPORTING TABLES AND FIGURES FOR CHAPTER 2

Tables

Table A.1 Table of parameter values used to generate data for: (i) the mixture vs. non-mixture simulation, and (ii) the constant vs. non-constant rate simulation. Here $\gamma$ is a mixing parameter for the proportion of ‘hard to detect’ individuals, $\varphi$ is the detection rate parameter, and $\alpha$ is the shape parameter.

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Table A.2  Table of parameter values used to generate data for simulations with covariates (Section 2.4.3). Here, \( \gamma \) is a mixing parameter for the proportion of ‘hard to detect’ individuals, \( \beta \)'s are fixed effects, \( \sigma \)'s are random effect standard deviations, \( \alpha \) is a shape parameter, and superscripts of \( A \) and \( D \) indicate abundance and detection parameters, respectively.

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<td>0.078</td>
<td>0.344</td>
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</tr>
<tr>
<td></td>
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<td>Peaked</td>
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<td>-2.201</td>
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<td>0.078</td>
<td>0.344</td>
<td>0.65</td>
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Table A.3  Summary of mixture vs. non-mixture model fits when the detection probability is $p^{\text{det}} = 0.50$. In all cases, the inference model family matches the dataset family. Med $p$: average across simulations of the posterior median of $p^{\text{det}}$. Q($p$): average proportion of the posterior distribution of $p^{\text{det}}$ that is larger than the true value. 50% and 90% coverage is expressed as the proportion of 100 simulations for which the true value of $p^{\text{det}}$ lies within the appropriate credible interval.

<table>
<thead>
<tr>
<th>TTDD used to simulate data</th>
<th>Mixture model</th>
<th>Non-mixture model</th>
</tr>
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<tbody>
<tr>
<td>Non-mixture</td>
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<td>Gamma</td>
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</tr>
<tr>
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<td>0.88</td>
</tr>
<tr>
<td>Weibull</td>
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<td>0.84</td>
</tr>
<tr>
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<td>0.84</td>
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<td>Q($p$)</td>
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<td>0.72</td>
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<td>0.69</td>
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<tr>
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<td>0.74</td>
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<td>0.84</td>
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<tr>
<td>Weibull</td>
<td>0.64</td>
<td>0.77</td>
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<tr>
<td>Exponential</td>
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<td>1.00</td>
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<tr>
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<td>Med</td>
<td>Q($p$)</td>
</tr>
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<td>0.53</td>
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<tr>
<td>Weibull</td>
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Table A.4  Summary of mixture vs. non-mixture model fits when the detection probability is $p^{\text{det}} = 0.65$. In all cases, the inference model family matches the dataset family. Med $p$: average across simulations of the posterior median of $p^{\text{det}}$. Q($p$): average proportion of the posterior distribution of $p^{\text{det}}$ that is larger than the true value. 50% and 90% coverage is expressed as the proportion of 100 simulations for which the true value of $p^{\text{det}}$ lies within the appropriate credible interval.

<table>
<thead>
<tr>
<th>TTDD used to simulate data</th>
<th>Mixture model</th>
<th>Non-mixture model</th>
</tr>
</thead>
<tbody>
<tr>
<td>Non-mixture</td>
<td>Med</td>
<td>Q($p$)</td>
</tr>
<tr>
<td>Gamma</td>
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<td>0.79</td>
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<td>Weibull</td>
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<td>0.66</td>
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<tr>
<td>Weibull</td>
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<td>0.67</td>
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<td>0.63</td>
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<td>0.54</td>
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<tr>
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Table A.5  Summary of mixture vs. non-mixture model fits when the detection probability is \( p^{(det)} = 0.80 \). In all cases, the inference model family matches the dataset family. Med \( p \): average across simulations of the posterior median of \( p^{(det)} \). Q(\( p \)): average proportion of the posterior distribution of \( p^{(det)} \) that is larger than the true value. 50% and 90% coverage is expressed as the proportion of 100 simulations for which the true value of \( p^{(det)} \) lies within the appropriate credible interval.

<table>
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<td>Gamma</td>
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<td>Weibull</td>
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Table A.6  Summary of mixture vs. non-mixture model fits when the detection probability is \( p^{(det)} = 0.95 \). In all cases, the inference model family matches the dataset family. Med \( p \): average across simulations of the posterior median of \( p^{(det)} \). Q(\( p \)): average proportion of the posterior distribution of \( p^{(det)} \) that is larger than the true value. 50% and 90% coverage is expressed as the proportion of 100 simulations for which the true value of \( p^{(det)} \) lies within the appropriate credible interval.

<table>
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<th>TTDD used to simulate data</th>
<th>Non-mixture model</th>
<th>Mixture model</th>
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<td>Q(( p ))</td>
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Table A.7  Summary of models fits across family of TTDD when true detection probability is $p^{(\text{det})} = 0.50$. All data and inference models have mixture components. Med $p$: average across simulations of the posterior median of $p^{(\text{det})}$. $Q(p)$: average proportion of the posterior distribution of $p^{(\text{det})}$ that is larger than the true value. 50% and 90% coverage is expressed as the proportion of simulations for which the true value of $p^{(\text{det})}$ lies within the appropriate credible interval.

<table>
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<th>Data Mixture</th>
<th>Exponential mixture model</th>
<th>Gamma mixture model</th>
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<th>Weibull mixture model</th>
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<td>$Q(p)$</td>
</tr>
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</tr>
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<td>Lognormal</td>
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<tr>
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<td>Weibull</td>
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<tr>
<td>Weibull</td>
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Table A.8  Summary of models fits across family of TTDD when true detection probability is $p^{(\text{det})} = 0.65$. All data and inference models have mixture components. Med $p$: average across simulations of the posterior median of $p^{(\text{det})}$. $Q(p)$: average proportion of the posterior distribution of $p^{(\text{det})}$ that is larger than the true value. 50% and 90% coverage is expressed as the proportion of simulations for which the true value of $p^{(\text{det})}$ lies within the appropriate credible interval.

<table>
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<th>Data Mixture</th>
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<th>Gamma mixture model</th>
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</thead>
<tbody>
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<td></td>
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<td>$Q(p)$</td>
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<td>Gamma</td>
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<td>Lognormal</td>
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<tr>
<td>Weibull</td>
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<td>0.00</td>
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<table>
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<th>Data Mixture</th>
<th>Lognormal mixture model</th>
<th>Weibull mixture model</th>
</tr>
</thead>
<tbody>
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<td>$Q(p)$</td>
</tr>
<tr>
<td></td>
<td>Gamma</td>
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</tr>
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<td>Lognormal</td>
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<td></td>
<td>Weibull</td>
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Table A.9 Summary of models fits across family of TTDD when true detection probability is $p_{\text{det}} = 0.80$. All data and inference models have mixture components. Med $p$: average across simulations of the posterior median of $p_{\text{det}}$. Q($p$): average proportion of the posterior distribution of $p_{\text{det}}$ that is larger than the true value. 50% and 90% coverage is expressed as the proportion of simulations for which the true value of $p_{\text{det}}$ lies within the appropriate credible interval.

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<th>Gamma mixture model</th>
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<td>Med $p$  Q($p$) 50% 90%</td>
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<td>0.88 0.80 0.33 0.72</td>
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<tr>
<td>Weibull</td>
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<td>0.70 0.25 0.32 0.91</td>
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<tr>
<td>Peaked</td>
<td>Gamma</td>
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<td>Weibull</td>
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<td>0.65 0.16 0.22 0.54</td>
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<tr>
<td>Lognormal</td>
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<td>0.97 0.80 0.27 0.65</td>
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<tr>
<td>Weibull</td>
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<td>0.89 0.08 0.09 0.43</td>
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Table A.10 Summary of models fits across family of TTDD when true detection probability is $p_{\text{det}} = 0.95$. All data and inference models have mixture components. Med $p$: average across simulations of the posterior median of $p_{\text{det}}$. Q($p$): average proportion of the posterior distribution of $p_{\text{det}}$ that is larger than the true value. 50% and 90% coverage is expressed as the proportion of simulations for which the true value of $p_{\text{det}}$ lies within the appropriate credible interval.

<table>
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<th>Data Mixture</th>
<th>Exponential mixture model</th>
<th>Gamma mixture model</th>
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<tbody>
<tr>
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<td>Med $p$  Q($p$) 50% 90%</td>
<td>Med $p$  Q($p$) 50% 90%</td>
</tr>
<tr>
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<td>0.91 0.25 0.31 0.77</td>
</tr>
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<td>Gamma</td>
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<tr>
<td>Lognormal</td>
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<td>0.97 0.80 0.27 0.65</td>
</tr>
<tr>
<td>Weibull</td>
<td>0.57 0.00 0.00 0.00</td>
<td>0.89 0.08 0.09 0.43</td>
</tr>
<tr>
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<td>0.88 0.20 0.25 0.65</td>
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<td>Gamma</td>
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<tr>
<td>Weibull</td>
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<td>0.93 0.36 0.47 0.80</td>
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Figure A.1 Caterpillar plots of posterior estimates of $p^{(det)}$ from Section 2.4.3. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show posterior medians. ‘X’ marks the expected marginal probability of detection based on true parameter values. Data and models include fixed and random effects for both abundance and detection processes. All data and inference models include mixture components. Each plot presents one simulated dataset.
Figure A.2  Caterpillar plots of posterior parameter estimates from all models fit to the simulated non-mixture exponential dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. \( \beta \)'s are fixed effect parameters, \( \sigma \)'s are random effect standard deviations, and \( \gamma \) is a mixing parameter. Parameters designated with an ‘A’ are abundance parameters; those designated with a ‘D’ are detection parameters.
Figure A.3  Caterpillar plots of posterior parameter estimates from all models fit to the simulated exponential mixture dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue 'X' is the true parameter value and is positioned on the correctly specified model. $\beta$'s are fixed effect parameters, $\sigma$'s are random effect standard deviations, and $\gamma$ is a mixing parameter. Parameters designated with an 'A' are abundance parameters; those designated with a 'D' are detection parameters.
Figure A.4 Caterpillar plots of posterior parameter estimates from all models fit to the simulated nonpeaked non-mixture gamma dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue 'X' is the true parameter value and is positioned on the correctly specified model. $\beta$'s are fixed effect parameters, $\sigma$'s are random effect standard deviations, and $\gamma$ is a mixing parameter. Parameters designated with an 'A' are abundance parameters; those designated with a 'D' are detection parameters.
Figure A.5  Caterpillar plots of posterior parameter estimates from all models fit to the simulated nonpeaked gamma mixture dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. \( \beta \)'s are fixed effect parameters, \( \sigma \)'s are random effect standard deviations, and \( \gamma \) is a mixing parameter. Parameters designated with an ‘A’ are abundance parameters; those designated with a ‘D’ are detection parameters.
Figure A.6  Caterpillar plots of posterior parameter estimates from all models fit to the simulated peaked non-mixture gamma dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue 'X' is the true parameter value and is positioned on the correctly specified model. $\beta$’s are fixed effect parameters, $\sigma$’s are random effect standard deviations, and $\gamma$ is a mixing parameter. Parameters designated with an 'A' are abundance parameters; those designated with a 'D' are detection parameters.
Figure A.7  Caterpillar plots of posterior parameter estimates from all models fit to the simulated peaked gamma mixture dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. $\beta$’s are fixed effect parameters, $\sigma$’s are random effect standard deviations, and $\gamma$ is a mixing parameter. Parameters designated with an ‘A’ are abundance parameters; those designated with a ’D’ are detection parameters.
Figure A.8  Caterpillar plots of posterior parameter estimates from all models fit to the simulated nonpeaked non-mixture lognormal dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. $\beta$’s are fixed effect parameters, $\sigma$’s are random effect standard deviations, and $\gamma$ is a mixing parameter. Parameters designated with an ‘A’ are abundance parameters; those designated with a ‘D’ are detection parameters.
Figure A.9 Caterpillar plots of posterior parameter estimates from all models fit to the simulated nonpeaked lognormal mixture dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior meadian. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. \( \beta \)'s are fixed effect parameters, \( \sigma \)'s are random effect standard deviations, and \( \gamma \) is a mixing parameter. Parameters designated with an ‘A’ are abundance parameters; those designated with a ‘D’ are detection parameters.
Figure A.10  Caterpillar plots of posterior parameter estimates from all models fit to the simulated peaked non-mixture lognormal dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue 'X' is the true parameter value and is positioned on the correctly specified model. \( \beta \)'s are fixed effect parameters, \( \sigma \)'s are random effect standard deviations, and \( \gamma \) is a mixing parameter. Parameters designated with an 'A' are abundance parameters; those designated with a 'D' are detection parameters.
Figure A.11   Caterpillar plots of posterior parameter estimates from all models fit to the simulated peaked lognormal mixture dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. \( \beta \)'s are fixed effect parameters, \( \sigma \)'s are random effect standard deviations, and \( \gamma \) is a mixing parameter. Parameters designated with an 'A' are abundance parameters; those designated with a 'D' are detection parameters.
Figure A.12  Caterpillar plots of posterior parameter estimates from all models fit to the simulated nonpeaked non-mixture Weibull dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue 'X' is the true parameter value and is positioned on the correctly specified model. β’s are fixed effect parameters, σ’s are random effect standard deviations, and γ is a mixing parameter. Parameters designated with an ‘A’ are abundance parameters; those designated with a ‘D’ are detection parameters.
Figure A.13  Caterpillar plots of posterior parameter estimates from all models fit to the simulated nonpeaked Weibull mixture dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. \( \beta \)'s are fixed effect parameters, \( \sigma \)'s are random effect standard deviations, and \( \gamma \) is a mixing parameter. Parameters designated with an 'A' are abundance parameters; those designated with a 'D' are detection parameters.
Figure A.14  Caterpillar plots of posterior parameter estimates from all models fit to the simulated peaked non-mixture Weibull dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior median. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. \( \beta \)'s are fixed effect parameters, \( \sigma \)'s are random effect standard deviations, and \( \gamma \) is a mixing parameter. Parameters designated with an 'A' are abundance parameters; those designated with a 'D' are detection parameters.
Figure A.15  Caterpillar plots of posterior parameter estimates from all models fit to the simulated peaked Weibull mixture dataset (from simulations involving covariates and random effects). Black and orange lines depict central 95% and 50% credible intervals, respectively. The black dot is the posterior meadian. The blue ‘X’ is the true parameter value and is positioned on the correctly specified model. \( \beta \)'s are fixed effect parameters, \( \sigma \)'s are random effect standard deviations, and \( \gamma \) is a mixing parameter. Parameters designated with an 'A' are abundance parameters; those designated with a 'D' are detection parameters.
APPENDIX B. SUPPORTING DERIVATIONS, TABLES, AND FIGURES FOR CHAPTER 3

Data simulation

In Section 3.3.6, we described a process for simulating datasets from event, state, and combined models with known expected abundance, availability, and perceptibility parameters. However, the steps are different for creating datasets with a fixed number of observations such as we used in our simulation studies, because we simulate from a known count \( n^{(obs)} \) and vector of relative abundances \( \lambda' \) rather than from a vector of known expected abundances \( \lambda \). The first step is to randomly draw the number of observed individuals at each survey, for which the following fact is useful. Assuming a vector \( n^{(obs)} \) of \( S \) independent Poisson random variables with expectations \( \alpha \lambda'_1 p_1(\text{det}), \ldots, \alpha \lambda'_S p_S(\text{det}) \) where \( \alpha \) is constant that scales relative abundance to expected abundance \( (\alpha = \lambda/\lambda') \), if we constrain the sum of those random variables such that \( \sum_{s=1}^{S} n_s^{(obs)} = n^{(obs)} \), it follows that \( n^{(obs)} \sim \text{Mult}(n^{(obs)}, p) \) where \( p_s = \lambda'_s p_s(\text{det})/\sum_{i=1}^{S} \lambda'_i p_i(\text{det}) \). After we draw \( n^{(obs)} \) in this way, then for each survey we randomly sample individuals, each with its own distance \( r_{si} \), state-perceptibility, and detection time \( t_{si} \) following steps (ii)-(iv) from Section 3.3.6. We discard individuals that are either not state-perceptible or not detected during the survey period (i.e., \( t_{si} > C \)), and we keep sampling individuals until we have \( n_s^{(obs)} \) at each survey.

Technically, in the above simulation the true total abundance \( (\sum_{s=1}^{S} \alpha \lambda'_s) \) is unknown, which means that estimates of bias (such as in Table 3.1) are based on an estimate of the expected abundance \( (\sum_{s=1}^{S} \hat{\alpha} \lambda'_s) \) across all possible simulations. We choose the estimator \( \hat{\alpha} = n^{(obs)}/\lambda' p \), where the bar notation denotes the average across all surveys. This estimator is the maximum likelihood estimate, but it is also derived from the asymptotic behavior of \( E(\alpha|n^{(obs)}, \lambda', p) \) as \( S \to \infty \).

We now calculate the bias of \( \hat{\alpha} \) as a substitute for \( E(\alpha|n^{(obs)}, \lambda', p) \) in our simulation studies. It can be shown via Bayes Rule that:

\[
E(\alpha|n^{(obs)}, \lambda', p) = \int_{0}^{\infty} \frac{p(n^{(obs)}|\alpha, \lambda', p) f_{\alpha|\lambda', p}(\alpha|\lambda', p)}{p(n^{(obs)}|\lambda', p)} d\alpha
\]

\[
= \frac{\int_{0}^{\infty} \exp\left(-\alpha \sum_{i=1}^{S} \lambda'_i p_i \right) \alpha^{1+n^{(obs)}} f_{\alpha|\lambda', p}(\alpha|\lambda', p) d\alpha}{\int_{0}^{\infty} \exp\left(-\alpha \sum_{i=1}^{S} \lambda'_i p_i \right) \alpha^{n^{(obs)}} f_{\alpha|\lambda', p}(\alpha|\lambda', p) d\alpha}
\]

The choice of a prior density \( f_{\alpha|\lambda', p}(\alpha|\lambda', p) \) matters little for large simulations so long as it is relatively non-informative. As an example, let us choose an improper uniform prior on \( 0 < \alpha < \infty \). Because both the numerator and denominator above simplify to kernels of gamma densities,
we solve \( E(\alpha|n^{(\text{obs})}, \lambda', p) = \hat{\alpha} + (\lambda' p S)^{-1} \), and the second term shrinks to zero as \( S \to \infty \). In our simulations we used \( S = 200, \lambda_i = \lambda \), and \( p_i = p \), meaning that even when \( p = 0.16 \), the discrepancy in survey-level abundance estimates was only \( (E(\alpha|n^{(\text{obs})}, \lambda', p) - \hat{\alpha}) \lambda = 0.03 \). It is worth noting that the improper uniform prior on \( \alpha \) is not a good prior (Kahn, 1987; Link, 2013). More often, N-mixture models invoke an improper \( 1/\alpha \) prior, for which it happens that \( \hat{\alpha} \) and \( E(\alpha|n^{(\text{obs})}, \lambda', p) \) are equivalent.

Supplemental equations for analyses of interval-censored data involving constant availability rates

Terminology:

- We define equations for a single survey of duration \( C \); we avoid survey subscripts
- \( T = \) random variable for time-to-detection \((0 < T < \infty)\)
- \( R = \) random variable for distance-to-detection \((0 < R < w)\)
- \( \varphi = \) Constant availability rate
- \( f(r) = 2r/w^2 = \) a uniform density of individuals in a circulatory survey of radius \( w \)
- \( g^S(r) = \exp(-(r/w\sigma_S)^2) = \) state perceptibility function
- \( g^E(r) = \exp(-(r/w\sigma_E)^2) = \) event perceptibility function

In this section, we consider the analysis of interval-censored detection times and/or distances. Our goal is to provide, for each model and each censoring scenario, the joint distribution of detected times and distances based on detection \( f_{R,T|\text{det}}(r,t|\text{det}) \). Where applicable, we discuss numeric approximation of non-analytic integrals. We omit survey subscripts for notational simplicity.

**State model**

The state model is the easy case. For a state model, average perceptibility at a survey is:

\[
\hat{p}_p = \int_0^w g^S(r) f_R(r) dr = \int_0^w \frac{2r}{w^2} g^S(r) dr = \sigma_S^2 (1 - g^S(w)) \tag{B.1}
\]

This integral appears frequently with half-normal perceptibility functions.

In a state model, a proportion \((1 - g^S(r))\) of available animals at any distance will never be detected, even in a survey of infinite duration. Therefore, if we do not condition on detection, neither the density for time to detection given distance \( f_{T|R}(t|r) \) nor the joint density of detection times and distances \( f_{R,T}(r,t) \) is a proper probability distribution (i.e., the total probability is less than one). We address this below by specifying a point-mass at \( t = \infty \). Note that the state-model assumption of independence between observed distances \( f_{R|\text{det}}(r|\text{det}) \) and times \( f_{T|\text{det}}(t|\text{det}) \) leads to easy integration in step (B.4).

\[
f_{T|R}(t|r) = g^S(r) \varphi e^{-\varphi t} + (1 - g^S(r))I(t = \infty) \tag{B.2}
\]

\[
f_{R,T}(r,t) = \frac{2r}{w^2} g^S(r) \varphi e^{-\varphi t} + \frac{2t}{w^2} (1 - g^S(r))I(t = \infty) \tag{B.3}
\]

\[
p(\text{det}) = \int_0^w \int_0^C f_{R,T}(r,t) dt dr = \sigma_S^2 (1 - g^S(w)) \left( 1 - e^{-\varphi C} \right) \tag{B.4}
\]
Censored distances, times, or both

For a time \( t \) and a distance \( r \) in interval \( R' = (r_L, r_U) \):

\[
p(r \in R', t \mid \det) = \frac{\int_{r_L}^{tU} f_{R,T}(r, t) dr}{p(\det)} = \frac{\sigma_S^2 (\phi e^{-\varphi t}) (g^S(r_L) - g^S(r_U))}{p(\det)} \tag{B.5}
\]

For a distance \( r \) and a time \( t \) in interval \( T' = (t_L, t_U) \):

\[
p(r, t \in T' \mid \det) = \frac{\int_{r_L}^{rU} \int_{t_L}^{tU} f_{R,T}(r, t) dt \, dr}{p(\det)} = \frac{2r g^S(r) (e^{-\varphi r t} - e^{-\varphi L t})}{w^2 p(\det)} \tag{B.6}
\]

For data that are both distance- and time-censored so that \( (r, t) \in R' \times T' \), independence within \( f_{R,T}[\det](r, t)[\det] \) makes the integration straight-forward:

\[
p(r \in R', t \in T' \mid \det) = \frac{\int_{r_L}^{rU} \int_{t_L}^{tU} f_{R,T}(r, t) dt \, dr}{p(\det)} = \frac{\sigma_S^2 (e^{-\varphi r t} - e^{-\varphi L t}) (g^S(r_L) - g^S(r_U))}{p(\det)} \tag{B.7}
\]

Event model

For the event model, it is useful to know (e.g. in Equation (B.11)):

\[
\frac{\partial e^{-g^E(r) \varphi t}}{\partial r} = \frac{2r g^E(r) \varphi e^{-g^E(r) \varphi t}}{w^2 \sigma_E^2} \tag{B.8}
\]

Noting that \( f_{T|R}(t|r) \sim \text{Exponential} \left(g^E(r) \varphi\right) \), we introduce the probability distributions:

\[
f_{T|R}(t|r) = g^E(r) \varphi \ e^{-g^E(r) \varphi t} \tag{B.9}
\]

\[
f_{R,T}(r, t) = \frac{2r}{w^2} g^E(r) \varphi \ e^{-g^E(r) \varphi t} \tag{B.10}
\]

We defer the calculation of \( p(\det) \) until the doubly-censored case below.

Censored distances, times, or both

For a time \( t \) and a distance \( r \) in interval \( R' = (r_L, r_U) \):

\[
p(r \in R', t \mid \det) = \frac{\int_{r_L}^{rU} f_{R,T}(r, t) \, dr}{p(\det)} = \frac{\sigma_E^2 (e^{-g(r_U \varphi t)} - e^{-g(r_L \varphi t)})}{t \, p(\det)} \tag{B.11}
\]

For a distance \( r \) and a time \( t \) in interval \( T' = (t_L, t_U) \):

\[
p(r, t \in T' \mid \det) = \frac{\int_{r_L}^{rU} f_{R,T}(r, t) \, dt}{p(\det)} = \frac{2r (e^{-g^E(r) \varphi t} - e^{-g^E(r) \varphi t_U})}{w^2 \, p(\det)} \tag{B.12}
\]

Before calculating detection probabilities for distance- and time-censored analysis, we pause to introduce notation and a couple of identities for the exponential integral \( E_1(\cdot) \):

\[
E_1(x) = \int_x^{\infty} \frac{e^{-t}}{t} \, dt \tag{B.13}
\]

\[
aE_1(bx) = \int_x^{\infty} \frac{ae^{-bt}}{t} \, dt \tag{B.14}
\]

\[
\int_{x_L}^{x_U} \frac{ae^{-bt}}{t} \, dt = aE_1(bx_U) - aE_1(bx_L) \tag{B.15}
\]
To find the joint detection probability for distance- and time-censored data, we integrate Equation (B.11):

\[
p(r \in R', t \in T' | \text{det}) = \int_{t_L}^{t_U} p(r \in R', t | \text{det}) \, dt \tag{B.16}
\]

\[
= \frac{1}{p(\text{det})} \int_{t_L}^{t_U} \sigma_E^2 \left[ \frac{e^{-g(r_U)p_t}}{t} - \frac{e^{-g(r_L)p_t}}{t} \right] \, dt \tag{B.17}
\]

\[
= \frac{\sigma_E^2}{p(\text{det})} \left[ E_1(g(r_U)\varphi_{tL}) - E_1(g(r_U)\varphi_{tU}) - E_1(g(r_L)\varphi_{tL}) + E_1(g(r_L)\varphi_{tU}) \right] \tag{B.18}
\]

The exponential integral is undefined at zero: \( \lim_{x \to 0} E_1(x) = \infty \). Fortunately, via series expansion it can be shown that \( \lim_{x \to 0} (E_1(x) - E_1(ax)) = \log a \). So, when \( t_L = 0 \), then

\[
E_1(g(r_U)\varphi_{tL}) - E_1(g(r_L)\varphi_{tL}) = \log \left( \frac{g(r_L)\varphi}{g(r_U)\varphi} \right) = \frac{r_U^2 - r_L^2}{(\sigma_E w)^2} \tag{B.19}
\]

To calculate \( p(\text{det}) \), we observe that \( p(\text{det}) \) is the numerator of Equation (B.18) when \( R' = (0, w) \) and \( T' = (0, C) \). Applying Equation (B.19) yields:

\[
p(\text{det}) = 1 - \sigma_E^2 \left[ E_1 \left( gE(w)\varphi_{C} \right) - E_1(\varphi_{C}) \right] \tag{B.20}
\]

To calculate \( p(\text{det}) \) within a Stan model (see model code later in Appendix), we modified a numeric recipe from Press (1992) to create a user-defined function.

**Combined model**

We begin with the same distributions:

\[
f_{T|R}(t|r) = g^S(r)g^E(r)\varphi e^{-g^E(r)\varphi t} \tag{B.21}
\]

\[
f_{R,T}(r,t) = \frac{2r}{w^2} g^S(r)g^E(r)\varphi e^{-g^E(r)\varphi t} \tag{B.22}
\]

**Censored distances, times, or both**

For a distance \( r \) and a time \( t \) in interval \( T' = (t_L, t_U) \):

\[
p(r, t \in T' | \text{det}) = \frac{\int_{t_L}^{t_U} f_{R,T}(r,t) \, dt}{p(\text{det})} = \frac{2r g^S(r) \left( \exp \left( -g^E(r)\varphi_{tL} \right) - \exp \left( -g^E(r)\varphi_{tU} \right) \right)}{w^2 p(\text{det})} \tag{B.23}
\]

For the two remaining censored probability functions and for the survey-level detection probability, there is no algebraic simplification:

\[
p(r \in R', t | \text{det}) = \int_{r_L}^{r_U} f_{R,T|\text{det}}(r,t|\text{det}) \, dr \tag{B.24}
\]

\[
p(r \in R', t \in T' | \text{det}) = \int_{r_L}^{r_U} p(r, t \in T' | \text{det}) \, dr \tag{B.25}
\]

\[
p(\text{det}) = \frac{2}{w^2} \int_0^w r g^S(r) \left[ 1 - e^{-g^E(r)\varphi C} \right] \, dr \tag{B.26}
\]
In all three cases, solution requires an integration of the generic form:

$$\int_{0}^{w} re^{-ar^2} e^{-be-cr^2} \, dr$$

(B.27)

To calculate \( p(\text{det}) \), we used integration-by-parts to derive a series approximation to Equation (B.27). Because the second term in Equation (B.29) below has the same form as the original integral on the left-hand side of Eq. (B.28), we are able to apply integration-by-parts iteratively to an arbitrary precision.

$$\int_{0}^{w} re^{-ar^2} e^{-be-cr^2} \, dr = \int_{0}^{w} e^{-be-cr^2} \left( -\frac{e^{-ar^2}}{2a} \right) \, dr$$

(B.28)

$$= \left( -\frac{e^{-ar^2}e^{-be-cr^2}}{2a} \right)_{r=0}^{r=w} + \frac{bc}{a} \int_{0}^{w} re^{-(a+c)r^2} e^{-be-cr^2} \, dr$$

(B.29)

$$= -\frac{e^{-ar^2}e^{-be-cr^2}}{2z} \sum_{j=0}^{\infty} \left( \frac{(bc)^j e^{-jcr^2}}{\prod_{i=0}^{j} (a + ic)} \right)_{r=0}^{r=w}$$

(B.30)

$$= \frac{e^{-b}}{2z} \sum_{j=0}^{\infty} \left( \frac{(bc)^j}{\prod_{i=0}^{j} (a + ic)} \right) - \frac{e^{-aw^2}e^{-be-cw^2}}{2} \sum_{j=0}^{\infty} \left( \frac{(bc)^j e^{-jcw^2}}{\prod_{i=0}^{j} (a + ic)} \right)$$

(B.31)

Substituting \( a = 1/(\sigma_S w)^2 \), \( b = \varphi C \), and \( c = 1/(\sigma_E w)^2 \) yields an infinite sum for the (expanded) second term of the integrand in Eq. (B.26). As for the first term of the expanded integral in Eq. (B.26), we have already seen it before back in Eq. (B.1). There may be computationally faster approximations possible.

### Stan Models

#### State Model

```r
# This model fits datasets using survey-level perceptibility.
# Notes: the original model in Amundson et al.:
# (1) has zero-inflated abundance
# (2) does not allow for group heterogeneity in availability

# Note: the only changes vis-a-vis event-level model are:
# (1) pdet|r = g(r) * (1-exp(-phi * tau))
# (2) the distribution for f_{t,r|det} is here: f_{t} * f_{r} / pdet ... i.e. f_{t,r} =
# independent product of f_{t} * f_{r}

functions{
    real g_r(real r, real sigma){
        return exp(-(r/sigma)^2);
    }
}
```
data {
  # Data dimensions
  int<lower=0> n_surv; # Number of surveys
  int<lower=0> n_bird; # Total birds counted
  int<lower=1, upper=2> groups; # Number of behavioral groups to be modeled (only two for now)

  # Methodologically defined parameters
  real<lower=0> tau; # Duration of surveys
  real<lower=0> maxdist; # Maximum distance used

  # Fixed Effects
  int<lower=0> n_bab; # Number of abundance fixed effects
  int<lower=0> n_bavl; # Number of availability fixed effects
  int<lower=0> n_bpst; # Number of state perceptibility fixed effects
  matrix[n_surv, n_bab] Xab; # Abundance fixed effect covariates
  matrix[n_surv, n_bavl] Xavl; # Availability fixed effect covariates
  matrix[n_surv, n_bpst] Xpst; # State perceptibility fixed effect covariates

  # Random Effects
  int<lower=0> n_rab; # Number of abundance random effects
  int<lower=0> n_ravl; # Number of availability random effects
  int<lower=0> n_rpst; # Number of state perceptibility random effects
  int<lower=0> n_rabs[n_rab]; # Number of levels for each abundance random effect
  --- an (n_rab)-length vector
  int<lower=0> n_ravls[n_ravl]; # Number of levels for each availability random effect
  --- an (n_ravl)-length vector
  int<lower=0> n_rpst[n_rpst]; # Number of levels for each state perceptibility random effect
  --- an (n_rpst)-length vector
  int vab_id[sum(n_rabs)]; # Effect-category ID for each effect level --- this is a vector of indices.
  int vavl_id[sum(n_ravls)]; # Effect-category ID for each effect level --- this is a vector of indices.
  int vpst_id[sum(n_rpsts)]; # Effect-category ID for each effect level --- this is a vector of indices.
  int Zab[n_surv, n_rab]; # Matrix of random effect levels associated with each survey
  int Zavl[n_surv, n_ravl];
  int Zpst[n_surv, n_rpst];

  # Counts and times
  int<lower=0> n_bysurv[n_surv]; # Counts by survey
  real<lower=0> time_obs[n_bird]; # Observed detection times
  real<lower=0> dist_obs[n_bird]; # Observed distances
  int surv_obs[n_bird]; # Survey ID associated with each bird detected
}

transformed data {
}

parameters {
  # Fixed effects
  real intcpt_ab; # Abundance intercept
  real intcpt_avl; # Availability intercept
  real intcpt_pst; # State perceptibility intercept
  vector[lower=0, upper=groups-1] intcpt_g; # Difference between hard- and easy-to-detect intercepts
  vector[n_bab] bab; # Abundance fixed effects
  vector[n_bavl] bavl; # Availability fixed effects
  vector[n_bpst] bpst; # State perceptibility fixed effects
# Random effects

vector<lower=0>[n_rab] sigma_ab;  # Abundance random effect standard deviation(s)
vector<lower=0>[n_ravl] sigma_avl;  # Availability random effect standard deviation(s)
vector<lower=0>[n_rpst] sigma_pst;  # State perceptibility random effect standard deviation(s)

vector[sum(n_rabs)] rab;  # Vector of estimated abundance random effects for all levels
vector[sum(n_ravls)] ravl;  # Vector of estimated availability random effects for all levels
vector[sum(n_rpsts)] rpst;  # Vector of estimated state perceptibility random effects for all levels

# Other parameters

vector<lower=0, upper=1>[groups-1] gamma;  # Mixing parameter. gamma = hard-to-detect, (1-gamma) = easy-to-detect

transformed parameters {

vector[n_surv] log_lambda;  # log(expected survey abundance)
vector[n_surv] log_phi_vec;  # log(fixed and rdm effects on availability... ignores intercepts, which vary by group)
matrix[n_surv, groups] log_phi_avail;  # log(survey availability rate parameter) for each group
vector[n_surv] log_pst_sig;  # log(distance parameter)
matrix<lower=0>[n_surv, groups] phi_avail;  # Survey availability rate parameter
matrix<lower=0, upper=1>[n_surv, groups] pdet;  # Probability of detection by survey x group
vector<lower=0, upper=1>[groups] p_surv;  # Probability of detection by survey across groups
vector<lower=0, upper=1>[groups] mixing;  # Mixing vector, sums to 1
row_vector[groups] int_vec;  # Vector of detection intercepts

# expected abundance
for (s in 1:n_surv) log_lambda[s] = intcpt_ab;  # Intercepts
if(n_bab > 0) log_lambda = log_lambda + Xab*bab;  # Fixed effects
if(n_rab > 0)
  for (s in 1:n_surv)
    for (i in 1:n_rab) log_lambda[s] = log_lambda[s] + rab[Zab[s,i]];  # Random effects

# Availability rate
if(n_bavl > 0) log_phi_vec = Xavl*bavl;  # Fixed effects
else
  for(s in 1:n_surv) log_phi_vec[s] = 0;
if(n_ravl > 0)
  for (s in 1:n_surv)
    for (i in 1:n_ravl) log_phi_vec[s] = log_phi_vec[s] + ravl[Zavl[s,i]];  # Random effects
  int_vec[1] = intcpt_avl;
  if (groups==2) int_vec[2] = intcpt_avl + intcpt_g[1];
  log_phi_avail = rep_matrix(log_phi_vec, groups) + rep_matrix(int_vec, n_surv);  # Intercepts
  phi_avail = exp(log_phi_avail);

# State perceptibility parameter
for (s in 1:n_surv) log_pst_sig[s] = intcpt_pst;  # Intercepts
if(n_bpst > 0) log_pst_sig = log_pst_sig + Xpst*bpst;  # Fixed effects
if(n_rpst > 0)
  for (s in 1:n_surv)
    for (i in 1:n_rpst) log_pst_sig[s] = log_pst_sig[s] + rpst[Zpst[s,i]];  # Random effects
# Detection probability by survey-group
for(s in 1:n_surv){
  for(g in 1:groups){
    pdet[s,g] = exp(2*log_pst_sig[s]) * exponential_cdf(tau, phi_avail[s,g]) * (1 - g_r
          (1, exp(log_pst_sig[s])));
  }
}

# Mixing and detection probability by survey
if(groups==1) mixing[1]=1;
if(groups==2){
  mixing[1] = gamma[1];
  mixing[2] = 1-gamma[1];
}
p_surv = pdet * mixing;

model {
  # Fixed effect priors
  if (n_bab > 0) bab ~ normal (0 ,1) ;
  if (n_bavl > 0) bavl ~ normal (0 ,1) ;
  if (n_bpst > 0) bpst ~ normal (0 ,1) ;
  intcpt_ab ~ normal(1.5,1);  # Prior expected abundance: median = 4.48, 95% CI = (0.631, 31.8)
  intcpt_avl ~ normal (-1.8,1);  # Prior Pr( avail): median = 0.809, 95% CI = (0.208, 1.00)
  # Below ~30% availability, binomial abundance models are unreliable.
  # At upper end of CI, phi = 1.17, leading to Pr(t_avail < 2) = 90%. This
  # may be low for some species,
  # but if that is the case, then non-availability is not an issue.
  if (groups==2) intcpt_pst ~ exponential (0.5) ;
  intcpt_pst ~ normal (0.35,1);  # Prior Pr(det|avail): median = 0.79, 95% CI = (0.040, 0.995)

  # MC estimates (n=10000) of prior on Pr(detection): median = 0.47, 95% CI = (0.02, 0.98)

  # Random effect priors
  if( n_rab > 0) for (i in 1:sum(n_rabs)) rab[i] ~ normal(0,sigma_ab[vab_id[i]]);
  if( n_ravl > 0) for (i in 1:sum(n_ravls)) ravl[i] ~ normal(0,sigma_avl[vavl_id[i]]);
  if( n_rpst > 0) for (i in 1:sum(n_rpssts)) rpst[i] ~ normal(0,sigma_pst[vpst_id[i]]);
  if( n_rab > 0) sigma_ab ~ cauchy(0,1);
  if( n_ravl > 0) sigma_avl ~ cauchy(0,1);
  if( n_rpst > 0) sigma_pst ~ cauchy(0,1);

  # Other parameter priors
  if (groups==2) gamma ~ beta(1,1);

  # Data models
  n_bysurv ~ poisson_log(log(p_surv) + log_lambda);
  # Increment the log-likelihood for the joint distribution of (r,t):
  for(b in 1:n_bird){
    # log(f_r|det) = log(2r/w^2 * g(r)) = constant + log(r) + log(g(r))
    target += log(dist_obs[b]) +
        log(g_r(dist_obs[b], exp(log_pst_sig[surv_obs[b]])*maxdist));
  }
  if (groups==2) for(b in 1:n_bird){
    # f_t|det = [gamma*deexp(t,phi1) + (1-gamma)*deexp(t,phi2)] / pdet
    target += log(mixing[1] * exp(exponential_lpdf(time_obs[b] | phi_avail[surv_obs[b],1])))
        + mixing[2] * exp(exponential_lpdf(time_obs[b] | phi_avail[surv_obs[b],2]))) -
        log(p_surv[surv_obs[b]]);
  }
  if (groups==1) for(b in 1:n_bird){
    # f_t|det = g(r) + (1-gamma)*g(0.5)
    target += log(dist_obs[b]) +
        log(g_r(dist_obs[b], 0.5)) -
        log(p_surv[surv_obs[b]]);
  }
}
target += exponential_lpdf(time_obs[b] | phi_avail[surv_obs[b],1]) -
    log(p_surv[surv_obs[b]]);
}
}

generated quantities {
    int<lower=0> unobserved[n_surv];  // Sampled uncounted birds
    int<lower=0> totN[n_surv];          // Sampled total birds
    real<lower=0,upper=1> global_p;     // Sampled overall detection probability
    vector<upper=0>[n_surv] log_lik;    // LogLikelihood for LOO / WAIC calculations. Survey
        // is the observational unit.
    # Surprisingly, neither TotN nor global_p can be vectorized:
    for(s in 1:n_surv) {
        unobserved[s] = poisson_rng(exp(log_lambda[s] + log(1 - p_surv[s]));  // Uncounted ~ Po(
            lambda*(1-p))
        totN[s] = n_bysurv[s] + unobserved[s];
        log_lik[s] = poisson_log_lpmf(n_bysurv[s] | log(p_surv[s]) + log_lambda[s]);
    }
    # Calculate log-likelihood for (n, r, t | \lambda, \varphi, \sigma)... same as above
    if( groups == 2 ) for ( b in 1:n_bird ) {
        log_lik[surv_obs[b]] = log_lik[surv_obs[b]] + log(2) - 2*log(maxdist) +
            log(dist_obs[b]) + log(g_r(dist_obs[b], exp(log_pst_sig[surv_obs[b]])*
            maxdist)) +
            log(mixing[1] * exp(exponential_lpdf(time_obs[b] | phi_avail[surv_obs[b]] ,1)))) +
            mixing[2] * exp(exponential_lpdf(time_obs[b] | phi_avail[surv_obs[b]]) ) -
            log(p_surv[surv_obs[b]]) ;
    }
    if ( groups == 1 ) for ( b in 1:n_bird ) {
        log_lik[surv_obs[b]] = log_lik[surv_obs[b]] + log(2) - 2*log(maxdist) +
            log(dist_obs[b]) + log(g_r(dist_obs[b], exp(log_pst_sig[surv_obs[b]])*
            maxdist)) *
            exponential_lpdf(time_obs[b] | phi_avail[surv_obs[b],1]) -
            log(p_surv[surv_obs[b]]) ;
    }
    # This calculation is split into 2 pieces, because of integers, reals, and the C++
    // oddity that: int/int = int
    global_p = sum(n_bysurv);
    global_p = global_p / sum(totN);
    // totN[s] = n_bysurv[s] + unobserved[s];
    // for ( i in 1:n_ints) {
    //     yrep[s,i] = poisson_rng(exp(log_mu_ab[ii[s]+i]));
    //     p_int[i] = exp(log(p[s,i]));        // Estimated p[s,i]
    //     lpm_BK[s,i] = poisson_log(y[s,i], exp(log_mu_ab[ii[s]+i]));
    //     dev1 = dev1 - 2 * lpm_BK[s,i];
    // }
}
Event Model

##### Outstanding Issues:

functions

# This code fits the exponential integral aka E1().
# Code is adapted from "Numerical Recipes in C", chapter 6.3:
# http://www.aip.de/groups/soe/local/numres/bookcpdf/c6-3.pdf
real E1(real x){
    int MAXIT;
    real a;
    real b;
    real c;
    real d;
    real fact;
    real h;
    real ans;
    real EULER;
    real EPS;
    real FPMIN;
    EULER=0.5772156649015328606651209008240243104215933593992;
    MAXIT=100;
    FPMIN=1.0e-30;
    EPS=1.0e-7;
    if (x < 0.0 || (x==0.0)){
        reject("Bad arguments in expint");
    } else {
        if (x > 1.0) {
            b = x+1.0;
            c = 1.0/FPMIN;
            d = 1.0/b;
            h = d;
            for (i in 1:MAXIT){
                a = -i*(i);
                b = b+2.0;
                d = 1.0/(a*d+b);
                c = b*a/c;
                del = c*d;
                h = h*del;
                if (fabs(del-1.0) < EPS) {
                    ans=h*exp(-x);
                    return ans;
                }
            }
        } else {
            ans = -log(x)-EULER; // Set first term.
            fact = 1.0;
            for (i in 1:MAXIT){
                fact = -(x/i)*fact;
                del = -fact/i;
                ans = ans + del;
                if (fabs(del) < fabs(ans)*EPS) return ans;
            }
            reject("Continued fraction failed in expint");
        }
        reject("Series failed in expint");
    }
    return ans;
}

real g_r(real r, real sigma){
    return exp(-(r/sigma)^2);
}
data {
  # Data dimensions
  int<lower=0> n_surv;  # Number of surveys
  int<lower=0> n_bird;  # Total birds counted
  int<lower=1, upper=2> groups;  # Number of behavioral groups to be modeled (only two for now)

  # Methodologically defined parameters
  real<lower=0> tau;  # Duration of surveys
  real<lower=0> maxdist;  # Maximum distance used

  # Fixed Effects
  int<lower=0> n_bab;  # Number of abundance fixed effects
  int<lower=0> n_bavl;  # Number of availability fixed effects
  int<lower=0> n_bpev;  # Number of event perceptibility fixed effects
  matrix[n_surv, n_bab] Xab;  # Abundance fixed effect covariates
  matrix[n_surv, n_bavl] Xavl;  # Availability fixed effect covariates
  matrix[n_surv, n_bpev] Xpev;  # Event perceptibility fixed effect covariates

  # Random Effects
  int<lower=0> n_rab;  # Number of abundance random effects
  int<lower=0> n_ravl;  # Number of availability random effects
  int<lower=0> n_rpev;  # Number of event perceptibility random effects
  int<lower=0> n_rabs[n_rab];  # Number of levels for each abundance random effect --- an (n_rab)-length vector
  int<lower=1> vab_id[sum(n_rabs)];  # Effect-category ID for each effect level --- this is a vector of indices.
  int<lower=0> n_ravls[n_ravl];  # Number of levels for each availability random effect --- an (n_ravl)-length vector
  int<lower=1> vavl_id[sum(n_ravls)];  # Effect-category ID for each effect level --- this is a vector of indices.
  int<lower=0> n_rpevs[n_rpev];  # Number of levels for each event perceptibility random effect --- an (n_rpev)-length vector
  int<lower=1> vpev_id[sum(n_rpevs)];  # Effect-category ID for each effect level --- this is a vector of indices.
  int Zab[n_surv, n_rab];  # Matrix of random effect levels associated with each survey
  int Zavl[n_surv, n_ravl];
  int Zpev[n_surv, n_rpev];

  # Counts and times
  int<lower=0> n_bysurv[n_surv];  # Counts by survey
  real<lower=0> time_obs[n_bird];  # Observed detection times
  real<lower=0> dist_obs[n_bird];  # Observed distances
  int<lower=1, upper=n_surv> surv_obs[n_bird];  # Survey ID associated with each bird detected
}

transformed data {
  
}

parameters {
  # Fixed effects
  real intcpt_ab;  # Abundance intercept
  real intcpt_avl;  # Availability intercept
  real intcpt_pev;  # Event perceptibility intercept
  vector<lower=0>[groups-1] intcpt_g;  # Difference between hard- and easy-to-detect intercepts
  vector[n_bab] bab;  # Abundance fixed effects
# Availability fixed effects
vector[n_bavl] bavl;  # Availability fixed effects
vector[n_bpev] bpev;  # Event perceptibility fixed effects

# Random effects
vector<lower=0>[n_rab] sigma_ab;  # Abundance random effect standard deviation(s)
vector<lower=0>[n_ravl] sigma_avl;  # Availability random effect standard deviation(s)
vector<lower=0>[n_rpev] sigma_pev;  # Event perceptibility random effect standard deviation(s)
vector[sum(n_rabs)] rab;  # Vector of estimated abundance random effects for all levels
vector[sum(n_ravls)] ravl;  # Vector of estimated availability random effects for all levels
vector[sum(n_rpevs)] rpev;  # Vector of estimated event perceptibility random effects for all levels

# Other parameters
vector<lower=0, upper=1>[groups-1] gamma;  # Mixing parameter. gamma = hard-to-detect, (1-gamma) = easy-to-detect

transformed parameters {
  vector[n_surv] log_lambda;  # log(expected survey abundance)
  vector[n_surv] log_phi_vec;  # log(fixed and random effects on availability... ignores intercepts, which vary by group)
  matrix[n_surv,groups] log_phi_avail;  # log(survey availability rate parameter) for each group
  vector[n_surv] log_pev_sig;  # log(distance parameter)
  # If we have individual-level random effects, it may be necessary to define a survey-level rate parameter
  matrix<lower=0>[n_surv,groups] phi_avail;  # Survey availability rate parameter
  matrix<lower=0, upper=1>[n_surv,groups] pdet;  # Probability of detection by survey x group
  vector<lower=0, upper=1>[n_surv] p_surv;  # Probability of detection by survey across groups
  row_vector[groups] int_vec;  # Vector of detection intercepts
  # Expected abundance
  for (s in 1:n_surv) log_lambda[s] = intcpt_ab;  # Intercepts
  if(n_bab > 0) log_lambda = log_lambda + Xab*bab;  # Fixed effects
  if(n_rab > 0) for (s in 1:n_surv)
    for (i in 1:n_rab ) log_lambda[s] = log_lambda[s] + rab[Zab[s,i]];  # Random effects
  # Availability rate
  if(n_bavl > 0)
    log_phi_vec = Xavl*bavl;  # Fixed effects
  else
    for(s in 1:n_surv) log_phi_vec[s] = 0;
  if(n_ravl > 0) for (s in 1:n_surv)
    for (i in 1:n_ravl) log_phi_vec[s] = log_phi_vec[s] + ravl[Zavl[s,i]];  # Random effects
  int_vec[1] = intcpt_avl;
  if (groups==2) int_vec[2] = intcpt_avl + intcpt_g[1];
  log_phi_avail = rep_matrix(log_phi_vec, groups) + rep_matrix(int_vec, n_surv);  # Intercepts
  phi_avail = exp(log_phi_avail);
  # Event perceptibility parameter
  for (s in 1:n_surv) log_pev_sig[s] = intcpt_pev;  # Intercepts
  if(n_bpev > 0) log_pev_sig = log_pev_sig + Xpev*bpev;  # Fixed effects
  if(n_rpev > 0)
for (s in 1:n_surv)
    for (i in 1:n_rpev) log_pev_sig[s] = log_pev_sig[s] + rpev[Zpev[s,i]]; # Random effects

# Detection probability by survey-group
for(s in 1:n_surv)
    for(g in 1:groups){
        pdet[s,g] = 1 + exp(2* log_pev_sig[s]) * (E1( phi_avail[s,g]*tau) - E1( phi_avail[s,g]*tau*g_r(1, exp(log_pev_sig[s]))));
    }
}

# Mixing and detection probability by survey
if(groups==1) mixing[1]=1;
if(groups==2){
    mixing[1] = gamma[1];
    mixing[2] = 1-gamma[1];
}
p_surv = pdet * mixing;

model {
    # Fixed effect priors
    if ( n_bab > 0) bab ~ normal(0,1);
    if ( n_bavl > 0) bavl ~ normal(0,1);
    if ( n_bpev > 0) bpev ~ normal(0,1);
    intcpt_ab ~ normal(1.5,1); # Prior expected abundance: median = 4.48, 95% CI = (0.631, 31.8)
    intcpt_avl ~ normal(-1.8,1); # Prior Pr( avail): median = 0.809, 95% CI = (0.208, 1.00)
    # Below ~30% availability, binomial abundance models are unreliable.
    # At upper end of CI, phi = 1.17, leading to Pr(t_avail < 2) = 90%. This may be low for some species,
    # but if that is the case, then non-availability is not an issue.
    if ( groups ==2) intcpt_g ~ exponential(0.5);
    intcpt_pev ~ normal(0.35,1); # Prior Pr( det|avail): median = 0.79, 95% CI = (0.040, 0.995)
    # MC estimates (n=10000) of prior on Pr(detection): median = 0.58, 95% CI = (0.02, 1.00)

    # Random effect priors
    if(n_rab > 0) for (i in 1:sum(n_rabs)) rab[i] ~ normal(0, sigma_ab[vab_id[i]]);
    if(n_ravl > 0) for (i in 1:sum(n_ravls)) ravl[i] ~ normal(0, sigma_avl[vavl_id[i]]);
    if(n_rpev > 0) for (i in 1:sum(n_rpevs)) rpev[i] ~ normal(0, sigma_pev[vpev_id[i]]);
    if(n_rab > 0) sigma_ab ~ cauchy(0,1); # Prior Pr( det|avail): median = 0.79, 95% CI = (0.040, 0.995)
    if(n_ravl > 0) sigma_avl ~ cauchy(0,1);
    if(n_rpev > 0) sigma_pev ~ cauchy(0,1);

    # Other parameter priors
    if ( groups ==2) gamma ~ beta(1,1);

    # Data models
    n_bysurv ~ poisson_log(log(p_surv) + log_lambda);
    # Increment the log-likelihood for the joint distribution of (r,t):
    if(groups==2) for(b in 1:n_bird){ # See the first section of derivations.pdf for the exposition of this beastly equation
        target += log(dist_obs[b]) +
            log(mixing[1])*exp(exponential_lpdf(time_obs[b] | g_r(dist_obs[b],exp(
                log_pev_sig[surv_obs[b]]*maxdist)*phi_avail[surv_obs[b],1])) +
                mixing[2]*exp(exponential_lpdf(time_obs[b] | g_r(dist_obs[b],exp(
                    log_pev_sig[surv_obs[b]]*maxdist)*phi_avail[surv_obs[b],2]))
            ) -
            log(p_surv[surv_obs[b]]);
    }
    if(groups==1) for(b in 1:n_bird){ # See the first section of derivations.pdf for the exposition of this beastly equation

target += log(dist_obs[b]) + 
exponential_lpdf(time_obs[b] | g_r(dist_obs[b], exp(log_pev_sig[surv_obs[b]])) * maxdist) * phi_avail[surv_obs[b],1]) - log(p_surv[surv_obs[b]]);
}
}

generated quantities {
  int<lower=0> unobserved[n_surv];  // Sampled uncounted birds
  int<lower=0> totN[n_surv];        // Sampled total birds
  real<lower=0, upper=1> global_p;  // Sampled overall detection probability
  vector<upper=0>[n_surv] log_lik;  // LogLikelihood for LOO / WAIC calculations. Survey
                                      // is the observational unit.
}

# Surprisingly, neither TotN nor global_p can be vectorized:
for (s in 1:n_surv) {
  unobserved[s] = poisson_rng(exp(log_lambda[s] + log(1-p_surv[s])));  // Uncounted ~ Po(
    lambda*(1-p))
  totN[s] = n_bysurv[s] + unobserved[s];
  log_lik[s] = poisson_log_lpmf(n_bysurv[s] | log(p_surv[s]) + log_lambda[s]);
}

# Calculate log-likelihood for (n, r, t | \lambda, \varphi, \sigma) ... same as above
if(groups==2) for (b in 1:n_bird){
  log_lik[surv_obs[b]] = log_lik[surv_obs[b]] + log(2) - 2*log(maxdist) + log(dist_obs[b]) +
    log(mixing[1]*exp(exponential_lpdf(time_obs[b] | g_r(dist_obs[b], exp(log_pev_sig[surv_obs[b]])) * maxdist) * phi_avail[surv_obs[b],1]))) +
    mixing[2]*exp(exponential_lpdf(time_obs[b] | g_r(dist_obs[b], exp(log_pev_sig[surv_obs[b]])) * maxdist) * phi_avail[surv_obs[b],2]))) -
    log(p_surv[surv_obs[b]]);
}
if(groups==1) for (b in 1:n_bird){
  log_lik[surv_obs[b]] = log_lik[surv_obs[b]] + log(2) - 2*log(maxdist) + log(dist_obs[b]) +
    exponential_lpdf(time_obs[b] | g_r(dist_obs[b], exp(log_pev_sig[surv_obs[b]])) * maxdist) * phi_avail[surv_obs[b],1]) -
    log(p_surv[surv_obs[b]]);
}

# This calculation is split into 2 pieces, because of integers, reals, and the C++
# oddity that: int/int = int
global_p = sum(n_bysurv);
global_p = global_p / sum(totN);

// for (i in 1:n_ints) {
//  yrep[s,i] = poisson_rng(exp(log_mu_ab[ii[s]+i]));
//  p_int[i] = exp(log_p[i]);  // Estimated p[s,i]
//  lpn_BK[s,i] = poisson_log(y[s,i], exp(log_mu_ab[ii[s]+i]));
//  dev1 = dev1 - 2 * lpn_BK[s,i];
// }
### Outstanding Issues:

```functions()
  # Perceptibility function
  real g_r(real r, real sigma){
    return exp(-(r/sigma)^2);
  }

  # Pr(detection) involves an integral that can only be approximated by an infinite sum
  # 'eval_int' evaluates that integral at one bound of integration
  # a = 1/sigma_pst ... NOT sigma_pst^2
  # b = phi*tau (where tau = C = duration of survey)
  # c = 1/sigma_pev ... NOT sigma_pev^2
  # Code adapted from Derivations.pdf
  real eval_int(real r, real a, real b, real c){
    int MAXIT;
    real eaebc;
    real denom;
    real EPS;  # Tolerance
    real psunj;  # Partial sum through j terms
    real summand;
    MAXIT=50;
    denom = 1;
    eaebc = -0.5 * exp(-(a*r)^2) * exp(-b*exp(-(c*r)^2));
    EPS = fabs(1.0e-15 / eaebc);
    psunj = 0.0;
    for (j in 0:MAXIT){
      denom = denom * (a^2 + j*c^2);
      summand = (b*c^2)^j * exp(-j*(c*r)^2) / denom;
      psunj = psunj + summand;
      if (fabs(summand) < EPS) return psunj * eaebc;
    }
    reject("Error");
    return 99999;  # Compiler wants to see a return statement, even though the 'reject'
                   # statement stops the code;
  }

  # Calculate pdet from the eval_int() function and equations derived in Derivations.pdf
  real detcalc(real w, real a, real b, real c){
    real ans;
    ans = (a*w)^(-2) * (1.0 - exp(-(a*w)^2)) - 2/(w^2) * (eval_int(w, a, b, c) - eval_int(0.0, a, b, c));
    return ans;
  }
```

### Data

```data{
  # Data dimensions
  int<lower=0> n_surv;  # Number of surveys
  int<lower=0> n_bird;  # Total birds counted
  int<lower=1,upper=2> groups;  # Number of behavioral groups to be modeled (only two for
                               # now)

  # Methodologically defined parameters
  real<lower=0> tau;  # Duration of surveys
  real<lower=0> maxdist;  # Maximum distance used

  # Fixed Effects
  int<lower=0> n_bab;  # Number of abundance fixed effects
  int<lower=0> n_bavl;  # Number of availability fixed effects
  int<lower=0> n_bpst;  # Number of state-perceptibility fixed effects
  int<lower=0> n_bpst;  # Number of state-perceptibility fixed effects
  matrix[n_surv,n_bab] Xab;  # Abundance fixed effect covariates
  matrix[n_surv,n_bavl] Xavl;  # Availability fixed effect covariates
```
matrix [n_surv, n_bpev] Xpev; # Event-perceptibility fixed effect covariates
matrix [n_surv, n_bpst] Xpst; # State-perceptibility fixed effect covariates

# Random Effects
int < lower = 0 > n_rab; # Number of abundance random effects
int < lower = 0 > n_ravl; # Number of availability random effects
int < lower = 0 > n_rpev; # Number of event-perceptibility random effects
int < lower = 0 > n_rpst; # Number of state-perceptibility random effects
int < lower = 0 > n_rabs[n_rab]; # Vector of numbers of levels for each abundance random effect
int < lower = 0 > n_ravls[n_ravl]; # Vector of numbers of levels for each availability random effect
int < lower = 0 > n_rpevs[n_rpev]; # Vector of numbers of levels for each event-perceptibility random effect
int < lower = 0 > n_rpsts[n_rpst]; # Vector of numbers of levels for each state-perceptibility random effect
int < lower = 0 > n_rabs[n_rab]; # Vector of numbers of levels for each abundance random effect
int < lower = 0 > n_ravls[n_ravl]; # Vector of numbers of levels for each availability random effect
int < lower = 0 > n_rpevs[n_rpev]; # Vector of numbers of levels for each event-perceptibility random effect
int < lower = 0 > n_rpsts[n_rpst]; # Vector of numbers of levels for each state-perceptibility random effect
int < lower = 1 > vab_id[sum(n_rabs)]; # Effect-category ID for each effect level --- this is a vector of indices.
# length(vab_id) = total number of abundance random effect levels across all random effects = sum(n_rabs).
int < lower = 1 > vavl_id[sum(n_ravls)]; # Effect-category ID for each effect level --- this is a vector of indices.
int < lower = 1 > vpev_id[sum(n_rpevs)]; # Effect-category ID for each effect level --- this is a vector of indices.
int < lower = 1 > vpst_id[sum(n_rpsts)]; # Effect-category ID for each effect level --- this is a vector of indices.
int Zab[n_surv, n_rab]; # Matrix of random effect levels associated with each survey
int Zavl[n_surv, n_ravl];
int Zpev[n_surv, n_rpev];
int Zpst[n_surv, n_rpst];

# Counts and times
int < lower = 0 > n_bysurv[n_surv]; # Counts by survey
real < lower = 0 > time_obs[n_bird]; # Observed detection times
real < lower = 0 > dist_obs[n_bird]; # Observed distances
int < lower = 1 , upper = n_surv > surv_obs[n_bird]; # Survey ID associated with each bird detected
}

transformed data {
}

parameters {
# Fixed effects
real intcpt_ab; # Abundance intercept
real intcpt_avl; # Availability intercept
real intcpt_pev; # Event-perceptibility intercept
real intcpt_pst; # State-perceptibility intercept
vector<lower=0>[groups-1] intcpt_g; # Difference between hard- and easy-to-detect intercepts
vector[n_bab] bab; # Abundance fixed effects
vector[n_bavl] bavl; # Availability fixed effects
vector[n_bpev] bpev; # Event-perceptibility fixed effects
vector[n_bpst] bpst; # State-perceptibility fixed effects

# Random effects
vector<lower=0>[n_rab] sigma_ab; # Abundance random effect standard deviation(s)
vector<lower=0>[n_ravl] sigma_avl; # Availability random effect standard deviation(s)
vector<lower=0>[n_rpev] sigma_pev; # Event-perceptibility random effect standard deviation(s)
vector<lower=0>[n_rpst] sigma_pst; # State-perceptibility random effect standard deviation(s)
vector[sum(n_rabs)] rab; # Vector of estimated abundance random effects for all levels
vector[sum(n_ravls)] ravl; # Vector of estimated availability random effects for all levels
vector[sum(n_rpevs)] rpev; # Vector of estimated event-perceptibility random effects for all levels
vector[sum(n_rpsts)] rpst; # Vector of estimated state-perceptibility random effects for all levels

# Other parameters
vector<lower=0,upper=1>[groups-1] gamma; # Mixing parameter. gamma = hard-to-detect, (1-gamma) = easy-to-detect

transformed parameters {
  vector[n_surv] log_lambda; # log(expected survey abundance)
  vector[n_surv] log_phi_vec; # log(fixed and random effects on availability... ignores intercepts, which vary by group)
  matrix[n_surv,groups] log_phi_avail; # log(survey availability rate parameter)
    for each group
  vector[n_surv] log_pev_sig; # log(event distance parameter)
  vector[n_surv] log_pst_sig; # log(state distance parameter)
  # If we have individual-level random effects, it may be necessary to define a survey-level rate parameter
  matrix<lower=0>[n_surv,groups] phi_avail; # Survey availability rate parameter
  matrix<lower=0,upper=1>[n_surv,groups] pdet; # Probability of detection by survey x group
  vector<lower=0,upper=1>[n_surv] p_surv; # Probability of detection by survey across groups
  vector<lower=0,upper=1>[groups] mixing; # Mixing vector, sums to 1
  row_vector[groups] int_vec; # Vector of detection intercepts

  # Expected abundance
  for (s in 1:n_surv) log_lambda[s] = intcpt_ab; # Intercepts
  if(n_bab > 0) log_lambda = log_lambda + Xab*bab; # Fixed effects
  if(n_rab > 0)
    for (s in 1:n_surv)
      for (i in 1:n_rab) log_lambda[s] = log_lambda[s] + rab[Zab[s,i]]; # Random effects

  # Availability rate
  if(n_bavl > 0)
    log_phi_vec = Xavl*bavl; # Fixed effects
  else
    for (s in 1:n_surv) log_phi_vec[s] = 0;
  if(n_ravl > 0)
    for (s in 1:n_surv)
      for (i in 1:n_ravl) log_phi_vec[s] = log_phi_vec[s] + ravl[Zavl[s,i]]; # Random effects
  int_vec[1] = intcpt_avl;
  if (groups==2) int_vec[2] = intcpt_avl + intcpt_g[1];
  log_phi_avail = rep_matrix(log_phi_vec, groups) + rep_matrix(int_vec, n_surv); # Intercepts
  phi_avail = exp(log_phi_avail);

  # Event perceptibility parameter
  for (s in 1:n_surv) log_pev_sig[s] = intcpt_pev; # Intercepts
  if(n_bpev > 0) log_pev_sig = log_pev_sig + Xpev*bpev; # Fixed effects
  if(n_rpev > 0)
    for (s in 1:n_surv)
      for (i in 1:n_rpev) log_pev_sig[s] = log_pev_sig[s] + rpev[Zpev[s,i]]; # Random effects

  # State perceptibility parameter
for (s in 1:n_surv) log_pst_sig[s] = intcpt_pst;               # Intercepts
if(n_bpst > 0) log_pst_sig = log_pst_sig + Xpst*bpst;    # Fixed
effects
if(n_rpst > 0)
  for (s in 1:n_surv)
    for (i in 1:n_rpst) log_pst_sig[s] = log_pst_sig[s] + rpst[Zpst[s,i]];  # Random
effects

# Detection probability by survey-group
for(s in 1:n_surv)
  for(g in 1:groups){
    pdet[s,g] = detcalc(1, exp(-log_pst_sig[s]), tau*phi_avail[s,g], exp(-log_pev_sig[s]));
    # Function call: detcalc(real w, real a, real b, real c)
    # a = 1/sigma_s = exp(-log_pst_sig)
    # b = phi*tau (where tau = C = duration of survey)  
    # c = 1/sigma_e = exp(-log_pev_sig)
  }
# Mixing and detection probability by survey
if(groups==1) mixing[1]=1;
if(groups==2){
  if(groups==2){
    mixing[1] = gamma[1];
    mixing[2] = 1-gamma[1];
  }
}
p_surv = pdet * mixing;

model {
  # Fixed effect priors
  if (n_bab > 0) bab ~ normal(0,1);
  if (n_bavl > 0) bavl ~ normal(0,1);
  if (n_bpev > 0) bpev ~ normal(0,1);
  if (n_bpst > 0) bpst ~ normal(0,1);
  intcpt_ab ~ normal(1.5,1);        # Prior expected abundance: median = 4.48, 95% CI = (0.631, 31.8)
  intcpt_avl ~ normal(-1.8,1);     # Prior Pr(avail): median = 0.809, 95% CI = (0.208, 1.00)
  # Below ~30% availability, binomial abundance models are unreliable.
  # At upper end of CI, phi = 1.17, leading to Pr(t_avail < 2) = 90%. This
  # may be low for some species, but if that is the case, then non-availability is not an issue.
  if (groups==2) intcpt_g ~ exponential(0.5);
  intcpt_pev ~ normal(0.35,1);      # Prior Pr(det|avail): median = 0.79, 95% CI = (0.040, 0.995)
  intcpt_pst ~ normal(0.35,1);      # Prior Pr(det|avail): median = 0.79, 95% CI = (0.040, 0.995)
  # MC estimates (n=10000) of prior on Pr(detection): median = 0.35, 95% CI = (0.015, 0.95)
  # Random effect priors
  if(n_rab > 0) for (i in 1:sum(n_rabs)) rab[i] ~ normal(0,sigma_ab[vab_id[i]]);
  if(n_ravl > 0) for (i in 1:sum(n_ravls)) ravl[i] ~ normal(0,sigma_avl[vavl_id[i]]);
  if(n_rpev > 0) for (i in 1:sum(n_rpevs)) rpev[i] ~ normal(0,sigma_pev[vpev_id[i]]);
  if(n_rpst > 0) for (i in 1:sum(n_rpsts)) rpst[i] ~ normal(0,sigma_pst[vpst_id[i]]);
  if(n_rab > 0) sigma_ab ~ cauchy(0,1);
  if(n_ravl > 0) sigma_avl ~ cauchy(0,1);
  if(n_rpev > 0) sigma_pev ~ cauchy(0,1);
  if(n_rpst > 0) sigma_pst ~ cauchy(0,1);
  # Other parameter priors
  if (groups==2) gamma ~ beta(1,1);
}
# Data models

\[ n_{\text{bysurv}} \sim \text{poisson}(\log(p_\text{surv}) + \log(\lambda)); \]

# Increment the log-likelihood for the joint distribution of \((r,t):\)

\[
\text{if}(\text{groups}\,=\,2) \quad \text{for } (b \in 1: n_{\text{bird}}) \{ \\
\quad \text{# See the third section of derivations.pdf for the exposition} \\
\quad \text{target} \,=\, \text{target} \,+\, \log(\text{dist}_{\text{obs}}[b]) \,+
\log(g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist})) \,+
\log(\text{mixing}[1] \times \exp(\text{exp_lpdf}(\text{time}_{\text{obs}}[b] | g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist}) \times \phi_{\text{avail}}[\text{surv}_{\text{obs}}[b],1]))) \,+
\text{mixing}[2] \times \exp(\text{exp_lpdf}(\text{time}_{\text{obs}}[b] | g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist}) \times \phi_{\text{avail}}[\text{surv}_{\text{obs}}[b],2]))) \,\text{-} \log(p_{\text{surv}}[\text{surv}_{\text{obs}}[b]]); \\
\}
\]

\[
\text{if}(\text{groups}\,=\,1) \quad \text{for } (b \in 1: n_{\text{bird}}) \{ \\
\quad \text{target} \,=\, \text{target} \,+\, \log(\text{dist}_{\text{obs}}[b]) \,+
\log(g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist})) \,+
\exp(\text{exp_lpdf}(\text{time}_{\text{obs}}[b] | g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist}) \times \phi_{\text{avail}}[\text{surv}_{\text{obs}}[b],1]))) \,\text{-} \log(p_{\text{surv}}[\text{surv}_{\text{obs}}[b]]); \\
\}
\]

generated quantities { 
\text{int<lower=0> unobserved}[n_{\text{surv}}]; \quad \# \text{Sampled uncounted birds} 
\text{int<lower=0> totN}[n_{\text{surv}}]; \quad \# \text{Sampled total birds} 
\text{real<lower=0,upper=1> global_p}; \quad \# \text{Sampled overall detection probability} 
\text{vector<upper=0}[n_{\text{surv}}]\text{log_lik}; \quad \# \text{LogLikelihood for LOO / WAIC calculations. Survey is the observational unit.} 
\}

# Surprisingly, neither ToTN nor global\_p can be vectorized: 

\text{for } (s \in 1: n_{\text{surv}}) \{ \\
\quad \text{unobserved}[s] \,=\, \text{poisson}_\text{rng}(\exp(\lambda_{\text{bysurv}}[s]) \,\text{+} \,\log(1- p_{\text{surv}}[s])); \quad \# \text{Uncounted } \sim \text{Po}(\lambda_{\text{bysurv}}[1]-p) \\
\quad \text{totN}[s] \,=\, n_{\text{bysurv}}[s] \,\text{+} \,\text{unobserved}[s]; \\
\quad \text{log_lik}[s] \,=\, \text{poisson}_\text{log_lpmf}(n_{\text{bysurv}}[s] | \log(p_{\text{surv}}[s]) \,\text{+} \,\log(\lambda_{\text{bysurv}}[s])); \\
\}

# Calculate log-likelihood for \((n, r, t | \lambda, \varphi, \sigma)\) same as above 

\text{if}(\text{groups}\,=\,2) \quad \text{for } (b \in 1: n_{\text{bird}}) \{ \\
\quad \text{log_lik}[\text{surv}_{\text{obs}}[b]] \,=\, \text{log_lik}[\text{surv}_{\text{obs}}[b]] \,\text{+} \,(2) \,\text{-} \,2\times \log(\text{maxdist}) \,\text{+} \,\log(\text{dist}_{\text{obs}}[b]) \,\text{+} \,
\log(g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist})) \,\text{+} \,\log(\text{mixing}[1] \times \exp(\text{exp_lpdf}(\text{time}_{\text{obs}}[b] | g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist}) \times \phi_{\text{avail}}[\text{surv}_{\text{obs}}[b],1]))) \,\text{+} \,
mixing[2] \times \exp(\text{exp_lpdf}(\text{time}_{\text{obs}}[b] | g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist}) \times \phi_{\text{avail}}[\text{surv}_{\text{obs}}[b],2]))) \,\text{+} \,\log(\text{p}_{\text{surv}}[\text{surv}_{\text{obs}}[b]])); \\
\}
\]

\text{if}(\text{groups}\,=\,1) \quad \text{for } (b \in 1: n_{\text{bird}}) \{ \\
\quad \text{log_lik}[\text{surv}_{\text{obs}}[b]] \,=\, \text{log_lik}[\text{surv}_{\text{obs}}[b]] \,\text{+} \,(2) \,\text{-} \,2\times \log(\text{maxdist}) \,\text{+} \,\log(\text{dist}_{\text{obs}}[b]) \,\text{+} \,
\log(g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist})) \,\text{+} \,\exp(\text{exp_lpdf}(\text{time}_{\text{obs}}[b] | g_r(\text{dist}_{\text{obs}}[b], \exp(\log(pst_{\text{sig}}[\text{surv}_{\text{obs}}[b]]) \times \text{maxdist}) \times \phi_{\text{avail}}[\text{surv}_{\text{obs}}[b],1]))) \,\text{+} \,\log(\text{p}_{\text{surv}}[\text{surv}_{\text{obs}}[b]])); \\
\}

# This calculation is split into 2 pieces, because of integers, reals, and the C++ oddity that: \text{int/ int = int} 

\text{global_p} \,=\, \text{sum}(n_{\text{bysurv}}); \\
\text{global_p} \,=\, \text{global_p} \,\text{/} \,\text{sum(totN)};
Supplementary tables and figures

Figure B.1  Caterpillar plot of posterior estimates for detection probability $p$(det) from a representative complete replicate set of simulations. Vertical gray bars show the true value, dots show the posterior median estimate, and horizontal lines show 95% credible intervals. Rows show the availability and model used in data simulation. Columns show the perceptibility used in data simulation.
Table B.1  Bias of median posterior detection probability. Rows indicate the availability and model used for data simulation. Columns indicate the perceptibility used in data simulation and the model used for inference. Total observations $n^{(obs)} = 800.$

<table>
<thead>
<tr>
<th>Data</th>
<th>Perceptibility</th>
<th>Event model</th>
<th>State model</th>
<th>Combined model</th>
</tr>
</thead>
<tbody>
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<td>0.40 0.65 0.98</td>
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<tr>
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<tr>
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</table>

Table B.2  Observed 50% coverage percentages for estimates of detection probability based on 50 replicates with 800 observations per dataset. Rows indicate the availability and model used for data simulation. Columns indicate the perceptibility used in data simulation and the model used for inference. Coverage values between (36, 64) are within a 95% confidence interval for nominal coverage.

<table>
<thead>
<tr>
<th>Data</th>
<th>Perceptibility</th>
<th>Event model</th>
<th>State model</th>
<th>Combined model</th>
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<td>0 0 0 0</td>
<td>38 50 44 64</td>
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</table>

Table B.3  Bias of median posterior availability. The apparent disappearance of bias for event models fit to state data at high availability reflects the fact there’s little room to be biased when availability is already 98%. Rows indicate the availability and model used for data simulation. Columns indicate the perceptibility used in data simulation and the model used for inference. Total observations $n^{(obs)} = 800.$

<table>
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<tr>
<th>Data</th>
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<th>Event model</th>
<th>State model</th>
<th>Combined model</th>
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</table>
Figure B.2 Caterpillar plot of posterior estimates for availability $p_a$ from a representative complete replicate set of simulations. Vertical gray bars show the true value, dots show the posterior median estimate, and horizontal lines show 95% credible intervals. Rows show the availability and model used in data simulation. Columns show the perceptibility used in data simulation.

Table B.4 Observed 50% coverage percentages for estimates of availability based on 50 replicates with 800 observations per dataset. Rows indicate the availability and model used for data simulation. Columns indicate the perceptibility used in data simulation and the model used for inference. Coverage values between (36, 64) are within a 95% confidence interval for nominal coverage.

<table>
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<tr>
<th>Data</th>
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<th>Event model</th>
<th>Perceptibility</th>
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</tr>
<tr>
<td>Event</td>
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<td>50 46 42 28</td>
<td>20 24 46 38</td>
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<td>38 56 40 62</td>
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<td></td>
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<td>40 44 52 44</td>
<td>0 0 0 56</td>
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<td></td>
<td>0.98</td>
<td>30 52 50 54</td>
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<tr>
<td>State</td>
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<td>22 34 48 38</td>
<td>56 38 54 44</td>
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Figure B.3  Caterpillar plot of posterior estimates for perceptibility from a representative complete replicate set of simulations. Vertical gray bars show the true value, dots show the posterior median estimate, and horizontal lines show 95% credible intervals. Rows show the availability and model used in data simulation. Columns show the perceptibility used in data simulation.

Table B.5  Bias of median posterior perceptibility. The apparent disappearance of bias for event models fit to state data at high perceptibility reflects the fact there’s little room to be biased when perceptibility is already 98%. Rows indicate the availability and model used for data simulation. Columns indicate the perceptibility used in data simulation and the model used for inference. Total observations $n_{(obs)} = 800.$

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Table B.6  Observed 50% coverage percentages for estimates of perceptibility based on 50 replicates with 800 observations per dataset. Rows indicate the availability and model used for data simulation. Columns indicate the perceptibility used in data simulation and the model used for inference. Coverage values between (36, 64) are within a 95% confidence interval for nominal coverage.

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Figure B.4  Model comparisons between combined and true models in expected predictive accuracy ($\Delta$elpd) relative to the standard error of that difference. Dashed vertical lines show 95% confidence intervals for the hypothesis that models are equally predictive – i.e., $\Delta$elpd is zero. Large dots shows the median value across all simulated datasets, while horizontal lines show the central 90% quantiles.
Table B.7  Percent bias of the median posterior expected abundance (calculated from log-scale bias averaged over 50 replicates). Rows indicate the availability and model used for data simulation. Columns indicate the perceptibility used in data simulation and the model used for inference. Total observations $n^{(obs)} = 400$.

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Table B.8  Observed 50% coverage percentages for estimates of expected abundance based on 50 replicates with 800 observations per dataset. Rows indicate the availability and model used for data simulation. Columns indicate the perceptibility used in data simulation and the model used for inference. Coverage values between (36, 64) are within a 95% confidence interval for nominal coverage.

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Supplementary figures

Figure C.1  Posterior marginal estimates of abundance density (per km²), detection probability, availability, and perceptibility. By definition, Pr(Detection) = availability × perceptibility. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show posterior medians.
Figure C.2 Posterior parameter estimates. All estimates are on the log-scale for the appropriate model component. Abundance: treatment-year effects plus random location-specific variability. Availability: availability rate intercepts for hard- and easy-to-detect birds, their difference, and the mixing parameter $\gamma$ giving the proportion of birds that are hard-to-detect; covariates for time of day, Julian date, and cloud cover; random day-to-day availability variability. Event perceptibility: intercept terms and a covariate for wind. State perceptibility: intercept term. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show the posterior mean.
Figure C.3  Posterior parameter estimates. All estimates are on the log-scale for the appropriate model component. Abundance: treatment-year effects plus random location-specific variability. Availability: availability rate intercepts for hard- and easy-to-detect birds, their difference, and the mixing parameter $\gamma$ giving the proportion of birds that are hard-to-detect; covariates for time of day, Julian date, and cloud cover; random day-to-day availability variability. Event perceptibility: intercept terms and a covariate for wind. State perceptibility: intercept term. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show the posterior mean.
Figure C.4 Posterior parameter estimates. All estimates are on the log-scale for the appropriate model component. **Abundance**: treatment-year effects plus random location-specific variability. **Availability**: availability rate intercepts for hard- and easy-to-detect birds, their difference, and the mixing parameter $\gamma$ giving the proportion of birds that are hard-to-detect; covariates for time of day, Julian date, and cloud cover; random day-to-day availability variability. **Event perceptibility**: intercept terms and a covariate for wind. **State perceptibility**: intercept term. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show the posterior mean.
Figure C.5  Posterior parameter estimates. All estimates are on the log-scale for the appropriate model component. Abundance: treatment-year effects plus random location-specific variability. Availability: availability rate intercepts for hard- and easy-to-detect birds, their difference, and the mixing parameter \( \gamma \) giving the proportion of birds that are hard-to-detect; covariates for time of day, Julian date, and cloud cover; random day-to-day availability variability. Event perceptibility: intercept terms and a covariate for wind. State perceptibility: intercept term. Black lines show 95\% credible intervals, orange lines show 50\% credible intervals, and black dots show the posterior mean.
Figure C.6  Posterior parameter estimates. All estimates are on the log-scale for the appropriate model component.  
**Abundance:** treatment-year effects plus random location-specific variability. 
**Availability:** availability rate intercepts for hard- and easy-to-detect birds, their difference, and the mixing parameter $\gamma$ giving the proportion of birds that are hard-to-detect; covariates for time of day, Julian date, and cloud cover; random day-to-day availability variability. 
**Event perceptibility:** intercept terms and a covariate for wind. 
**State perceptibility:** intercept term. 
Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show the posterior mean.
Figure C.7 Posterior parameter estimates. All estimates are on the log-scale for the appropriate model component. **Abundance:** treatment-year effects plus random location-specific variability. **Availability:** availability rate intercepts for hard- and easy-to-detect birds, their difference, and the mixing parameter $\gamma$ giving the proportion of birds that are hard-to-detect; covariates for time of day, Julian date, and cloud cover; random day-to-day availability variability. **Event perceptibility:** intercept terms and a covariate for wind. **State perceptibility:** intercept term. Black lines show 95% credible intervals, orange lines show 50% credible intervals, and black dots show the posterior mean.